

# DHCPv6

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# Agenda

- DHCPv6
  - How it is different from DHCPv4
  - DHCPv6 and IPv6 auto configuration (SLAAC)
  - Stateful and stateless DHCPv6

# DHCPv6

- From a birds-eye view, DHCPv6 works the same way as DHCPv4
  - In the details, it is all different
  - DHCPv6 is not an upgrade to DHCPv4, it is a protocol of its own

# DHCPv6

- DHCPv6 Servers and Relay-Agents listen on Port 547 (UDPv6)
- DHCPv6 clients listen on Port 546 (UDPv6)

# DHCPv6

- DHCPv6 is solely a Layer 3 protocol
  - A DHCPv6 client already has a working link-local IPv6 address when sending the first DHCPv6 request
  - No "low-level kernel trickery" required

# DHCPv6 multicast

- DHCPv6 clients communicate using link-local multicast addresses
  - All-DHCP-Relay-Agents-and-Servers (**ff02::1:2**)
  - All-DHCP-Servers (**ff05::1:3**)

# DHCPv6 vs v4

- DHCPv6 must be enabled in the router configuration (**M-Flag** or **O-Flag**)
- The Default-Gateway Address will be retrieved from a router and **not** from the DHCPv6 Server

# DHCPv6 vs v4

- DHCPv6 Server can inform DHCPv6 clients about new configuration information on the server (Reconfigure Message)
  - This will trigger an immediate DHCPv6 request from the client
  - DHCP reconfigure must be enabled on the client and on the server
  - *Note: DHCPv6 reconfigure is currently not implemented in Kea DHCP*



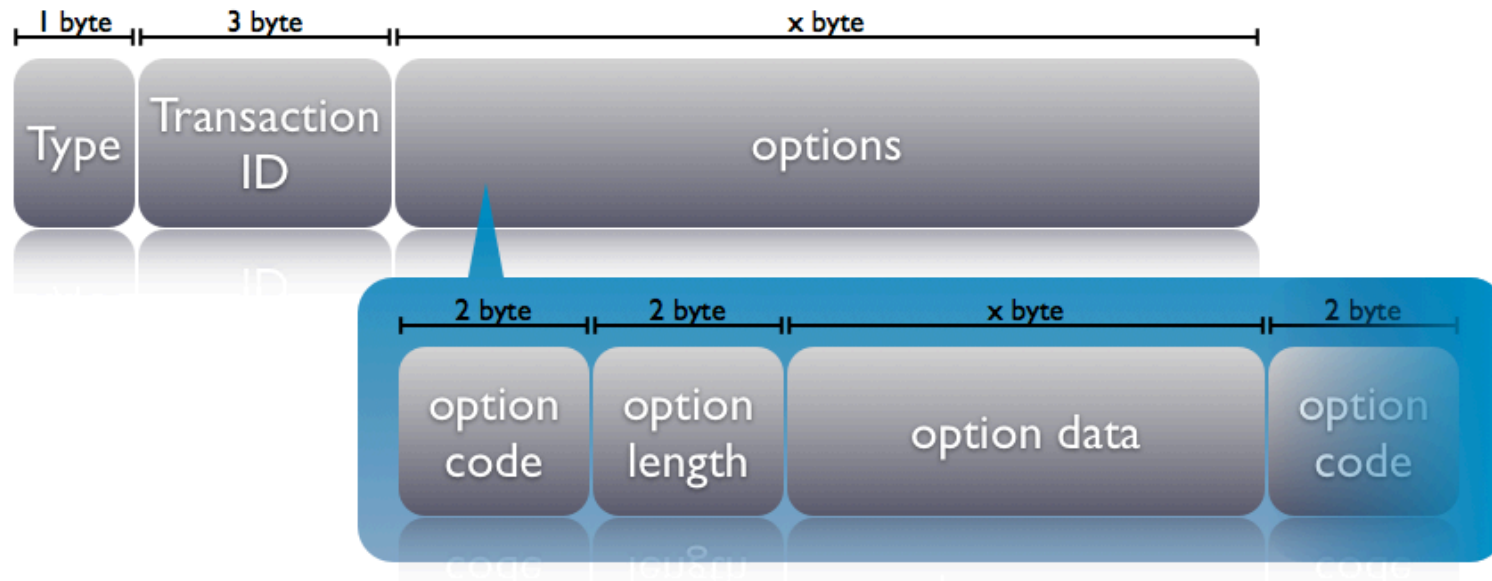
# DHCPv6 vs v4

- (most) DHCPv6 server are issuing IP Addresses randomly from the available address space.
  - Some DHCPv4 is issuing IP Addresses continuously
  - Kea-DHCP does use the iterative allocator by default (continuous addresses)
  - Alternatives in Kea-DHCP are: "random allocator" and "FLQ" (Free Lease Queue)
- The DHCPv6 scheme makes it harder to guess an IP Address or scan a network segment

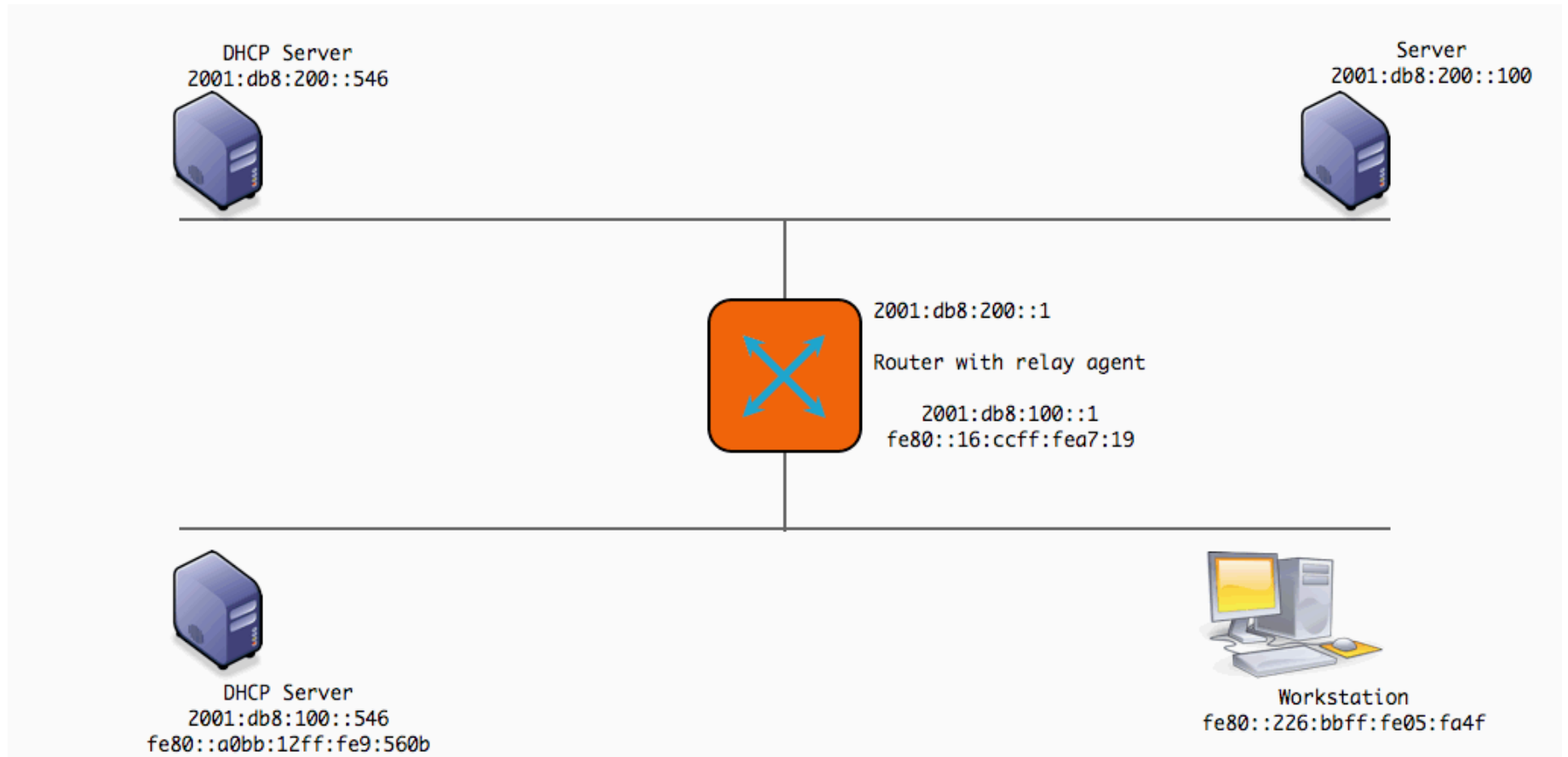
# DHCPv6 Packet format

- The DHCPv6 packet format is not based on BOOTP or DHCPv4
  - DHCPv6 options are using TLV (Type, Length, Value) format similar to DHCPv4
  - Type and Length are 16bit, for larger option space and variable length value data

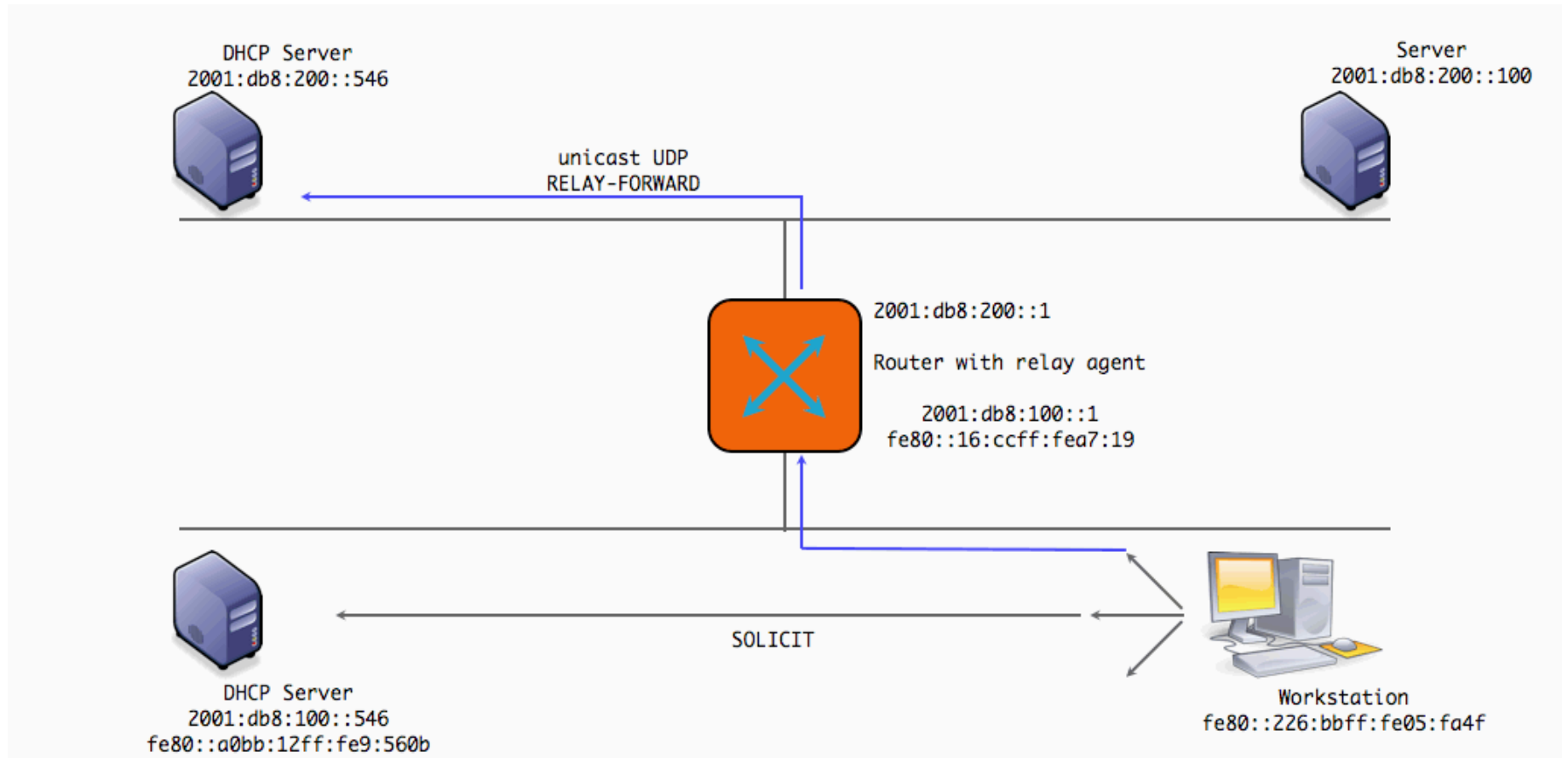
# DHCPv6 header



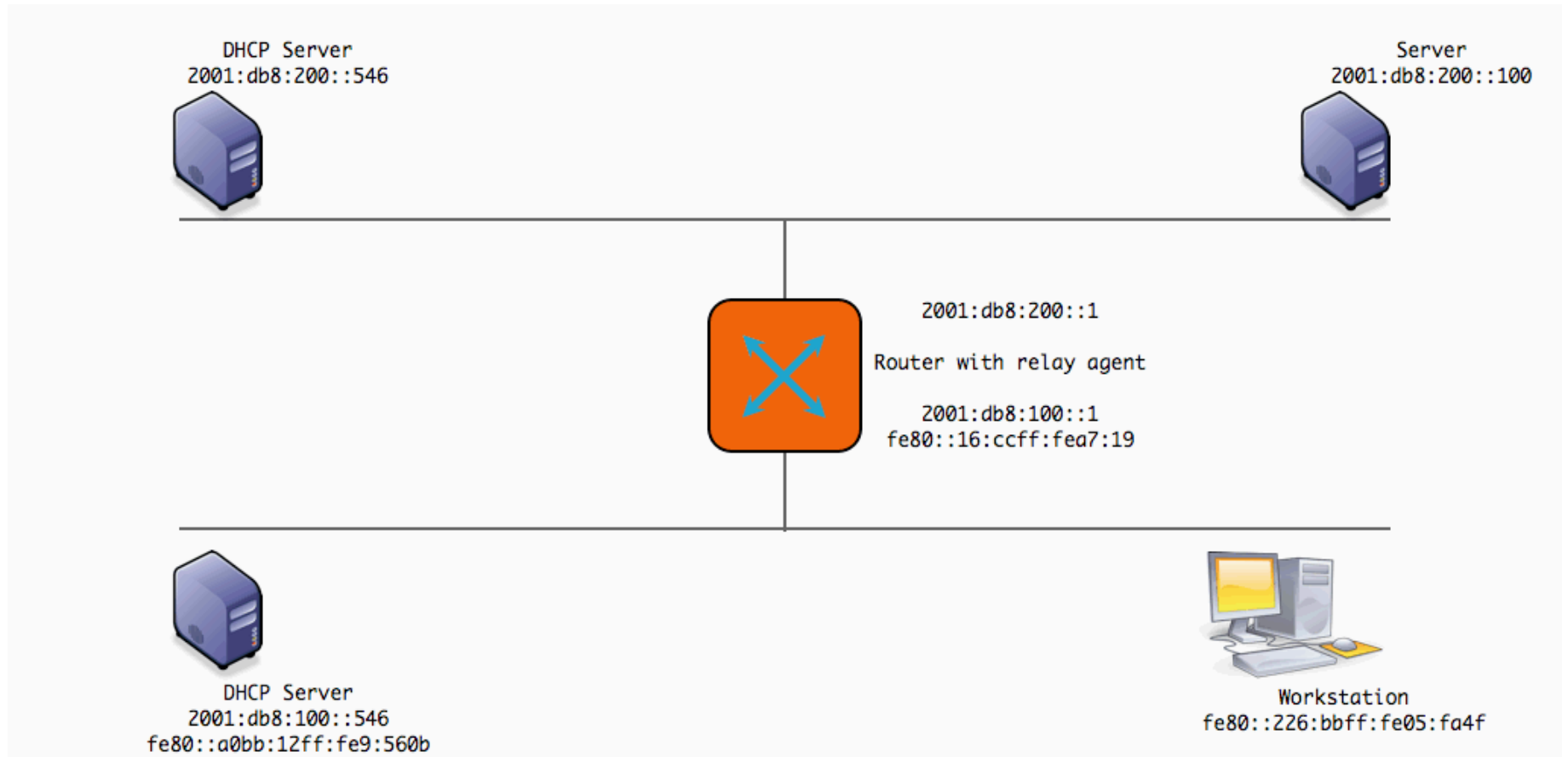
# DHCPv6 communication (1)



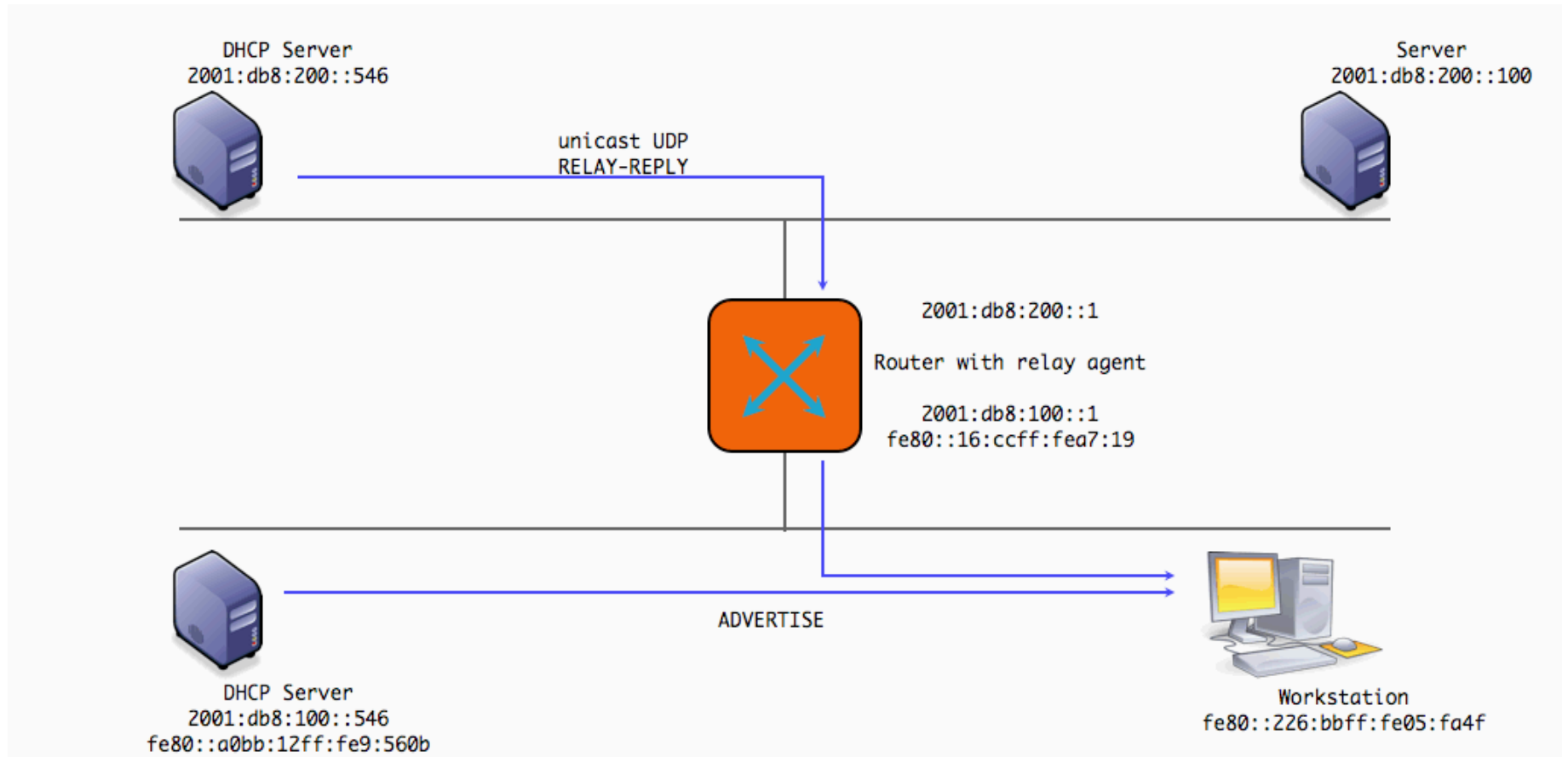
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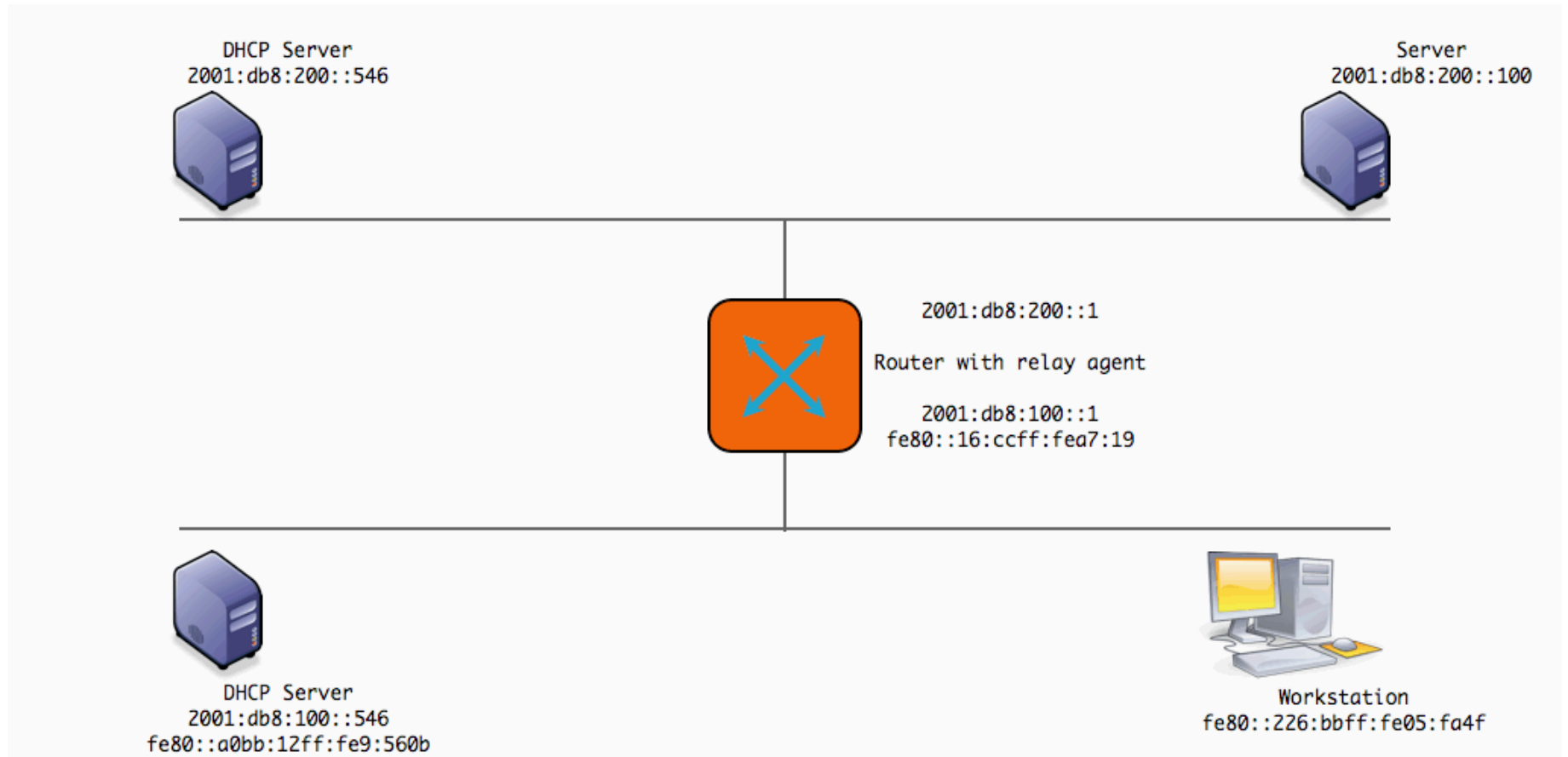
# DHCPv6 communication (2)



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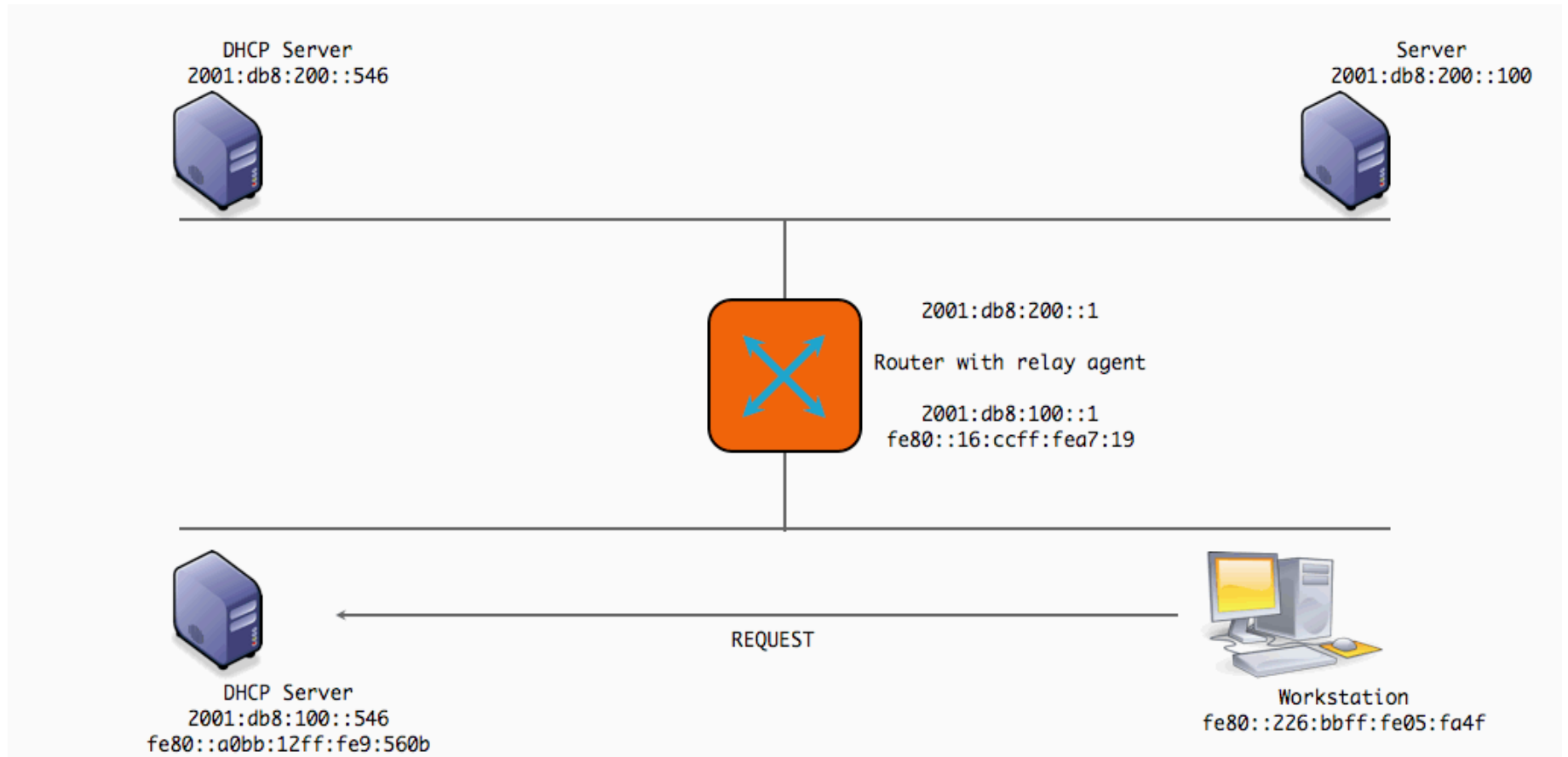


# DHCPv6 communication (3)

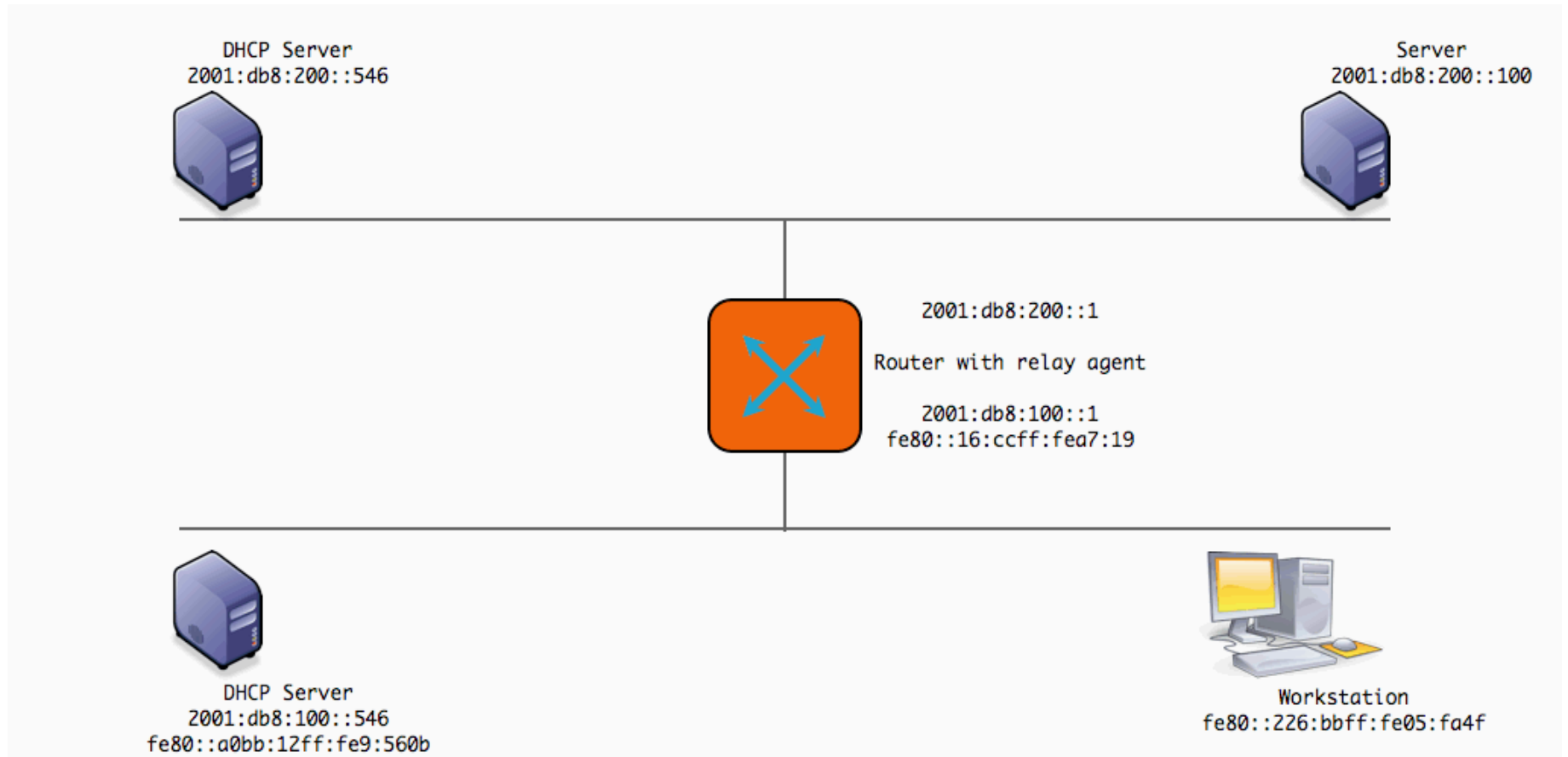




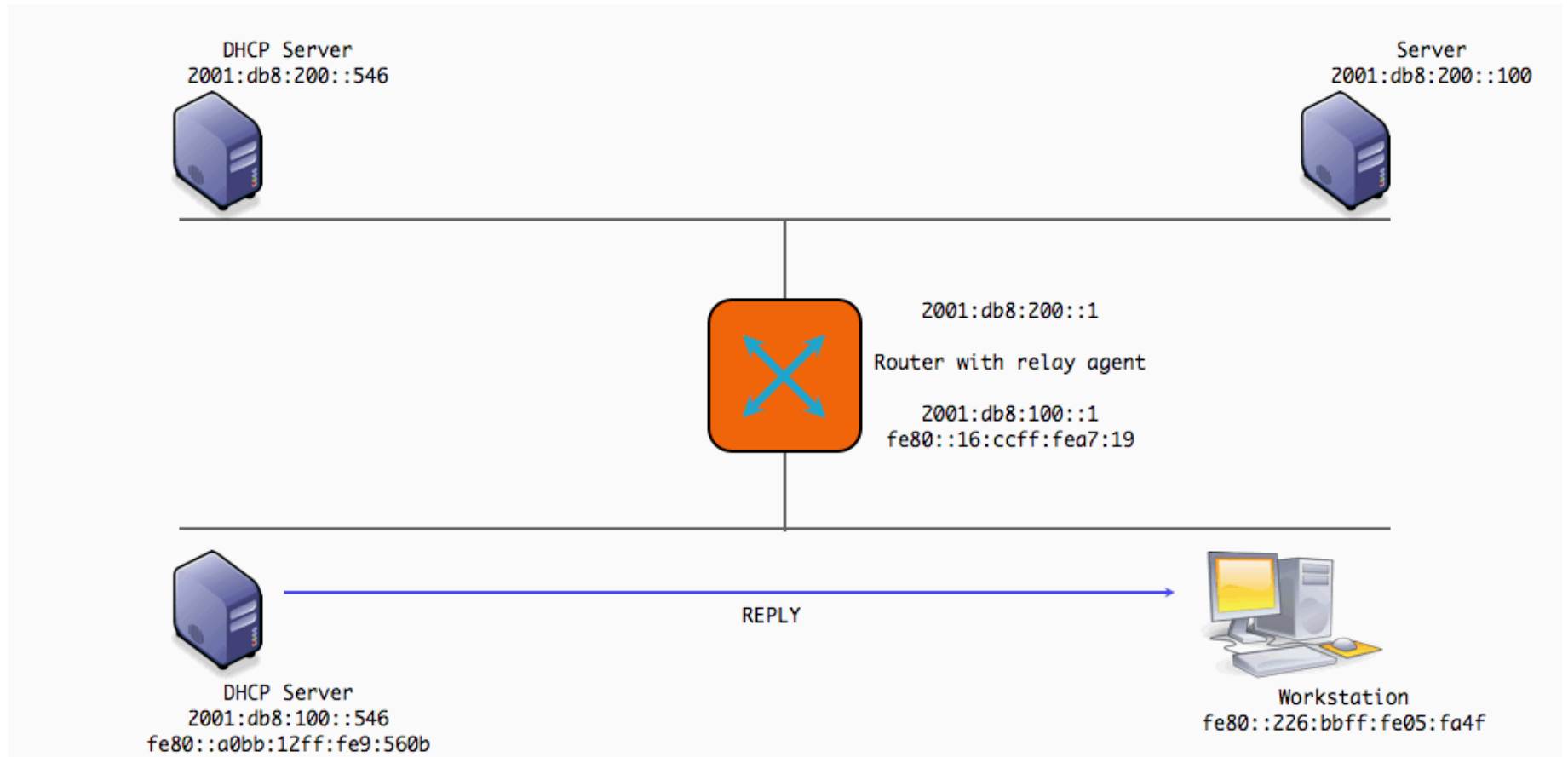
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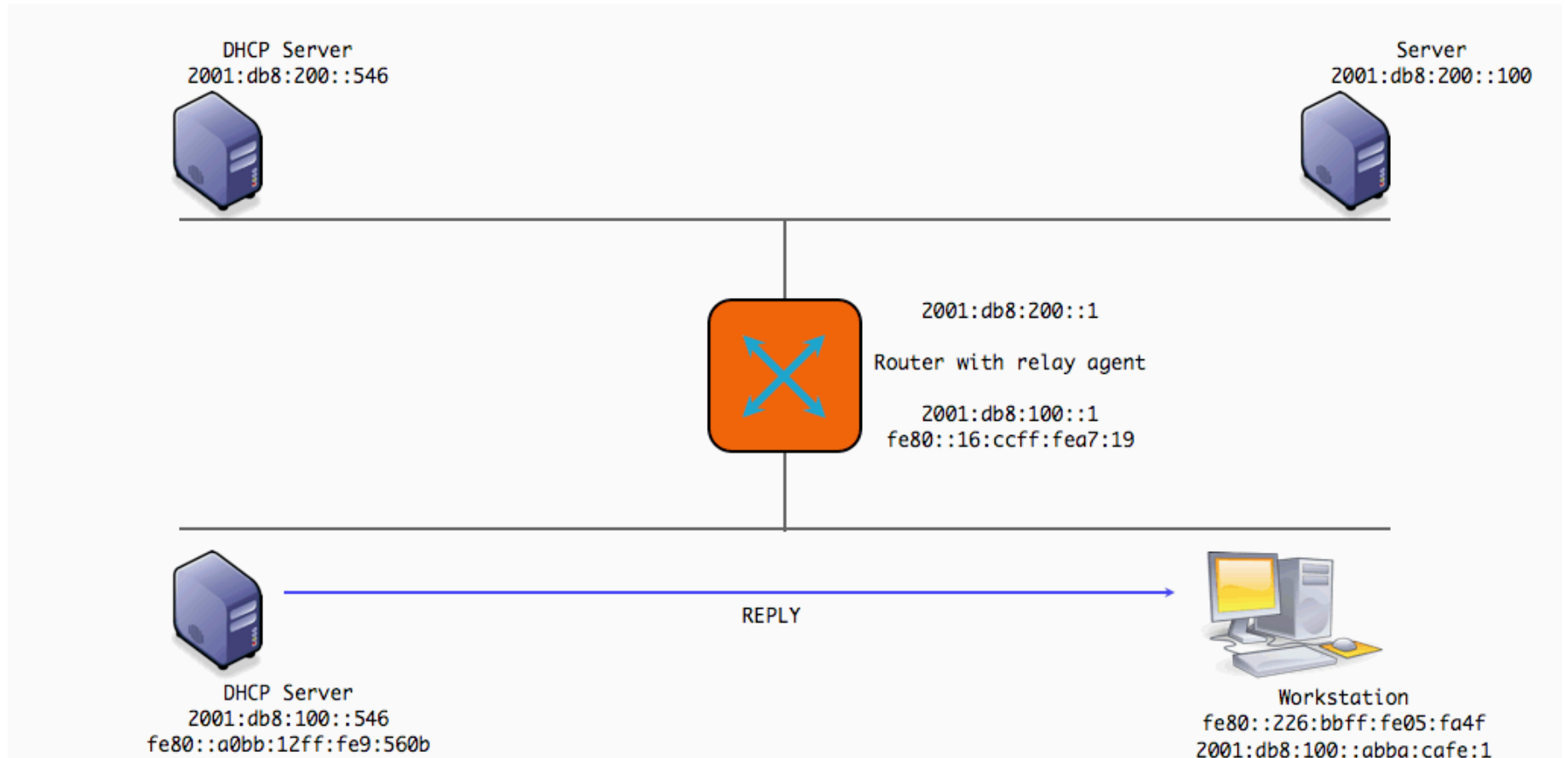
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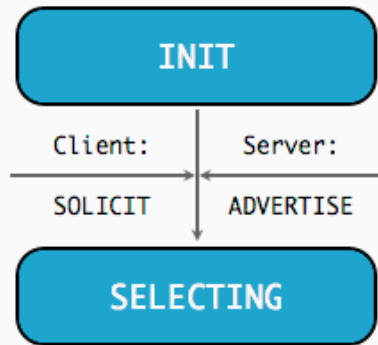
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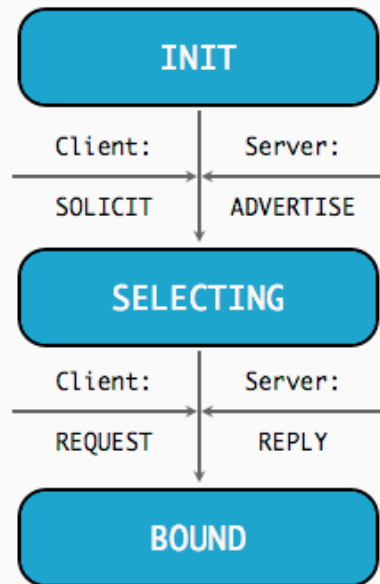
# DHCPv6 Client communication

INIT

# DHCPv6 Client communication

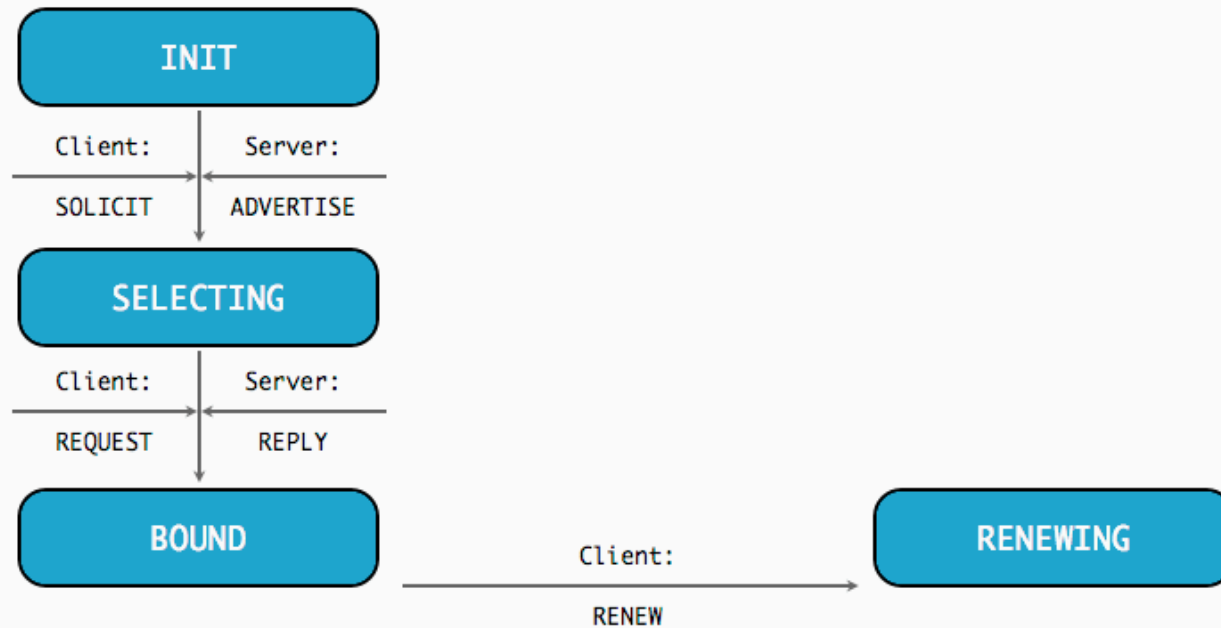


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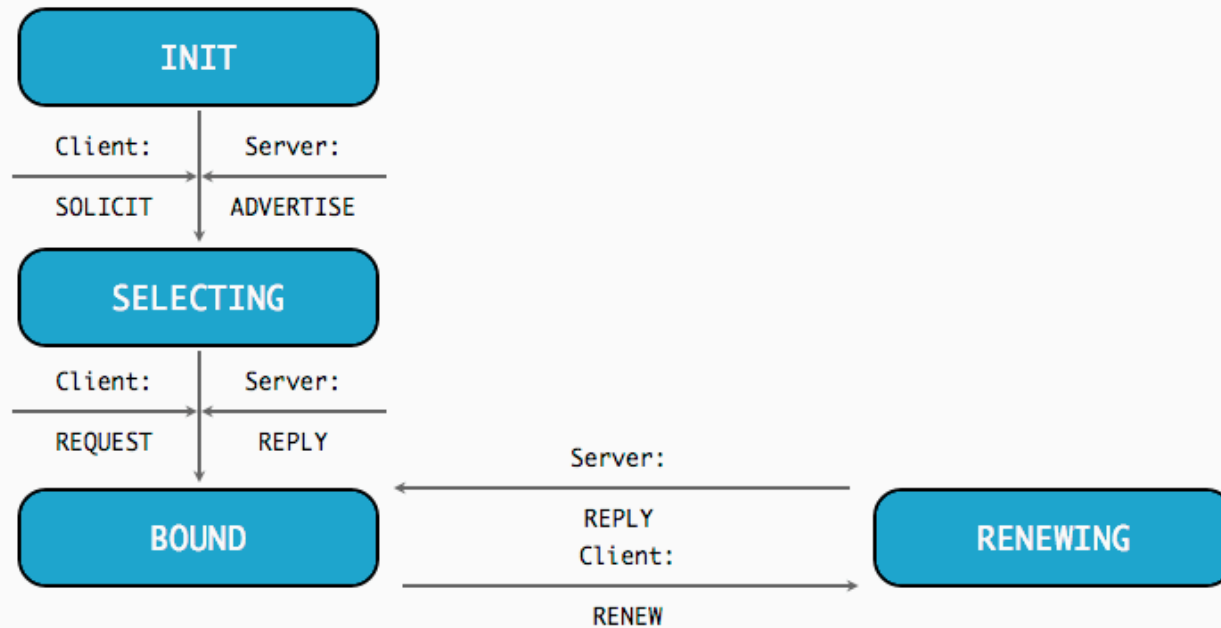




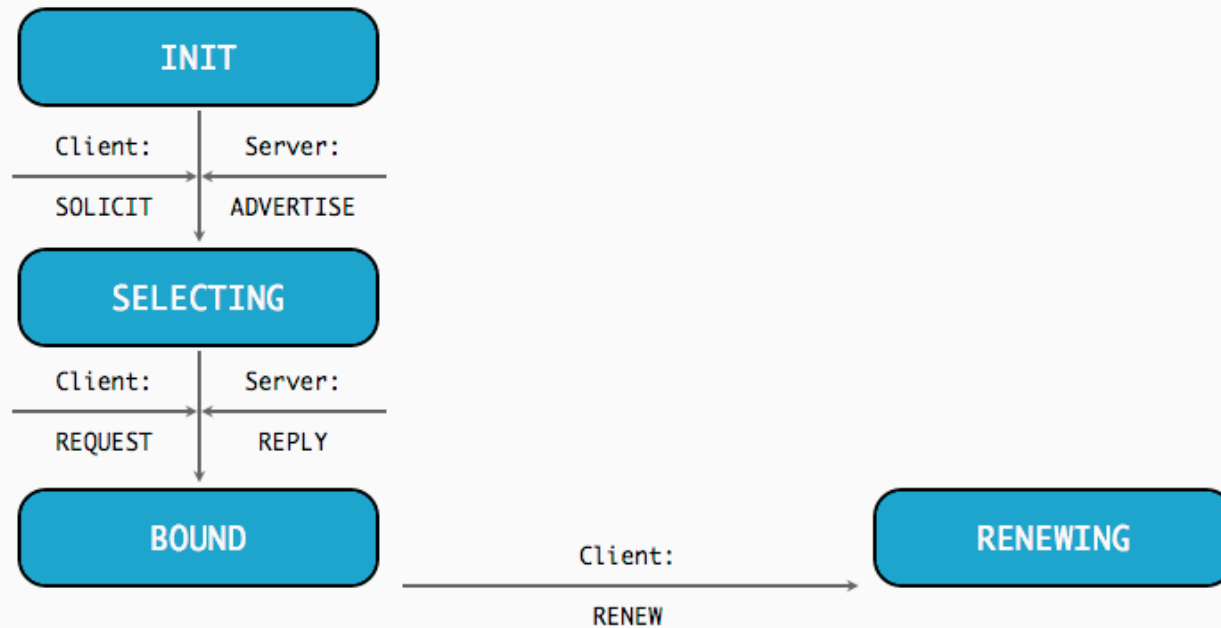
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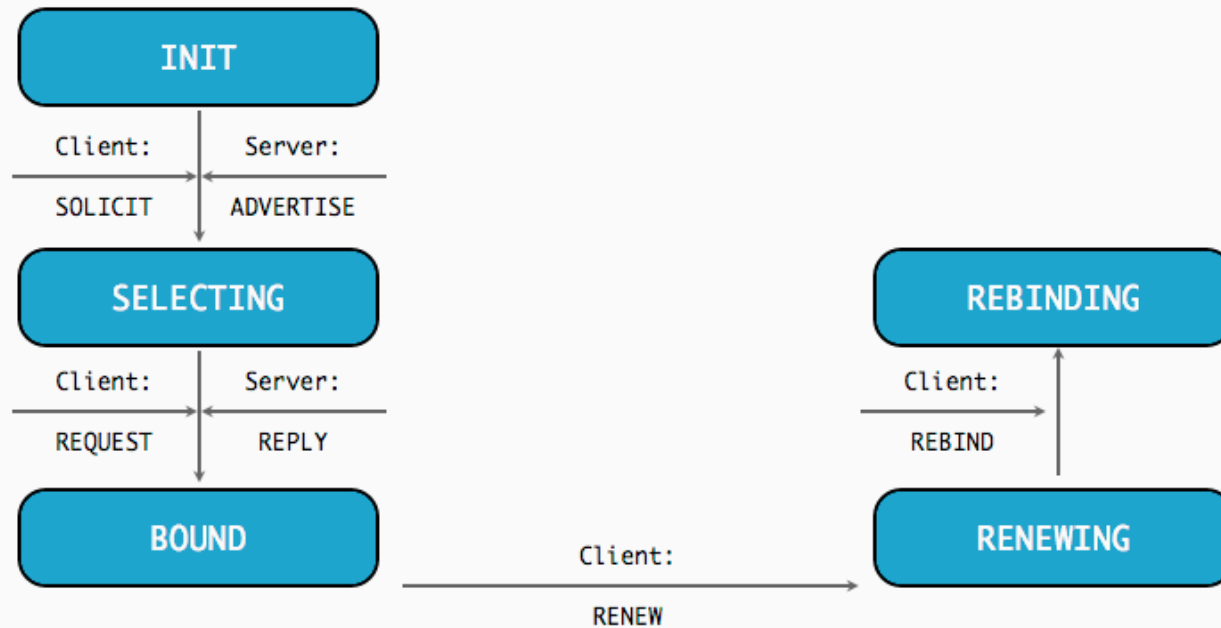
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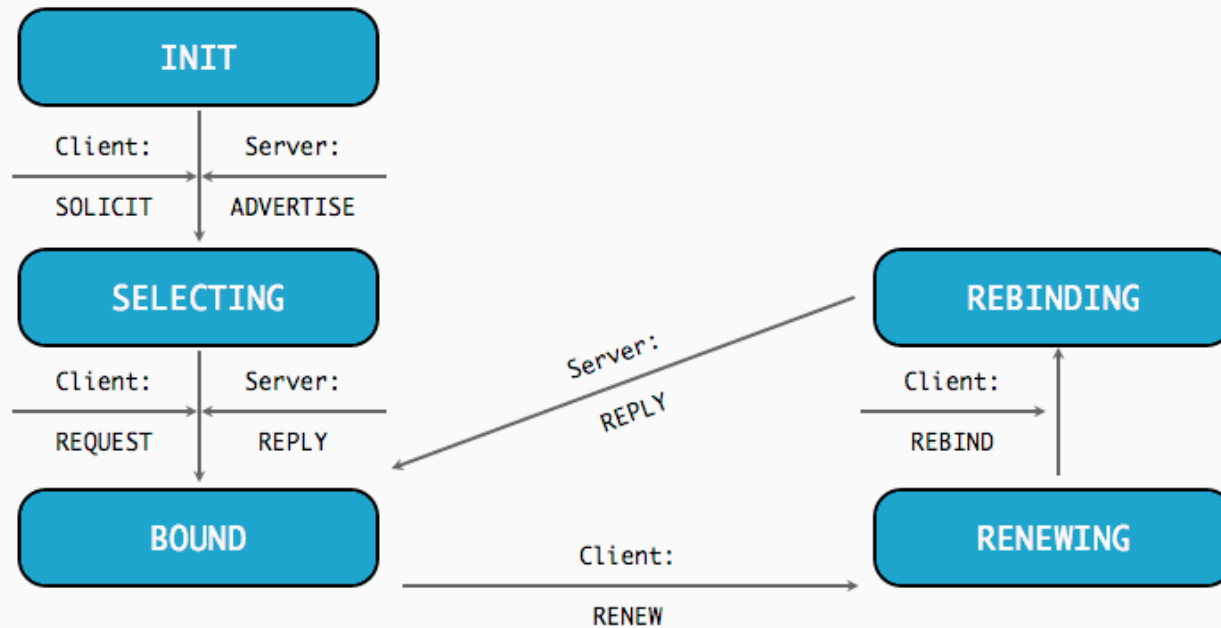
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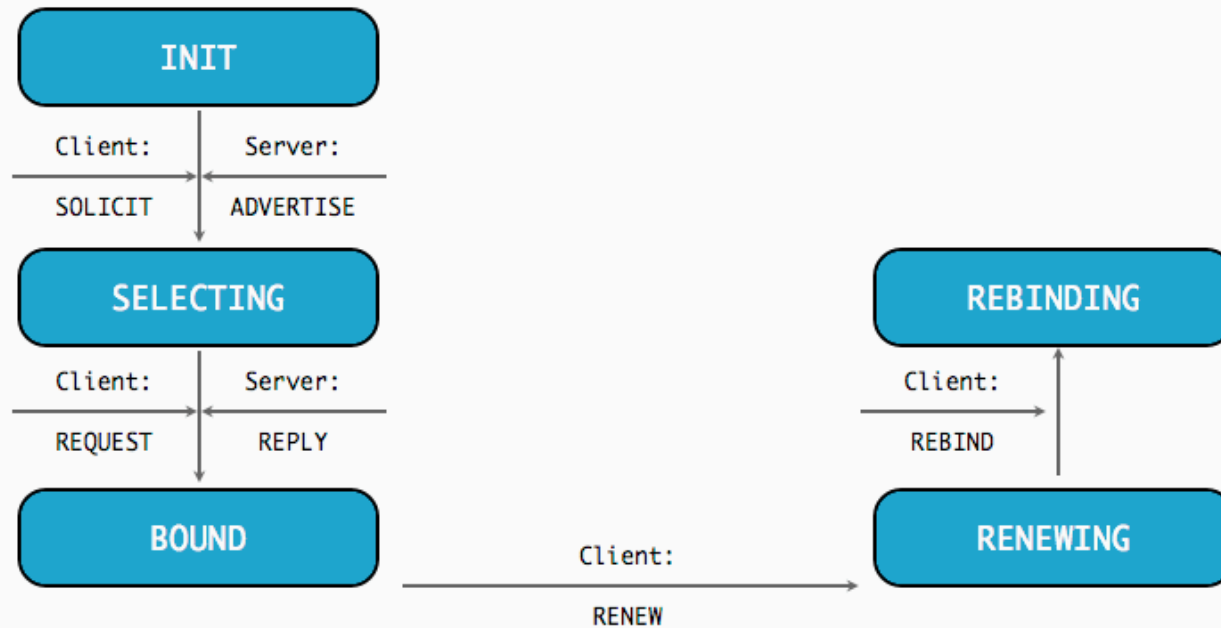
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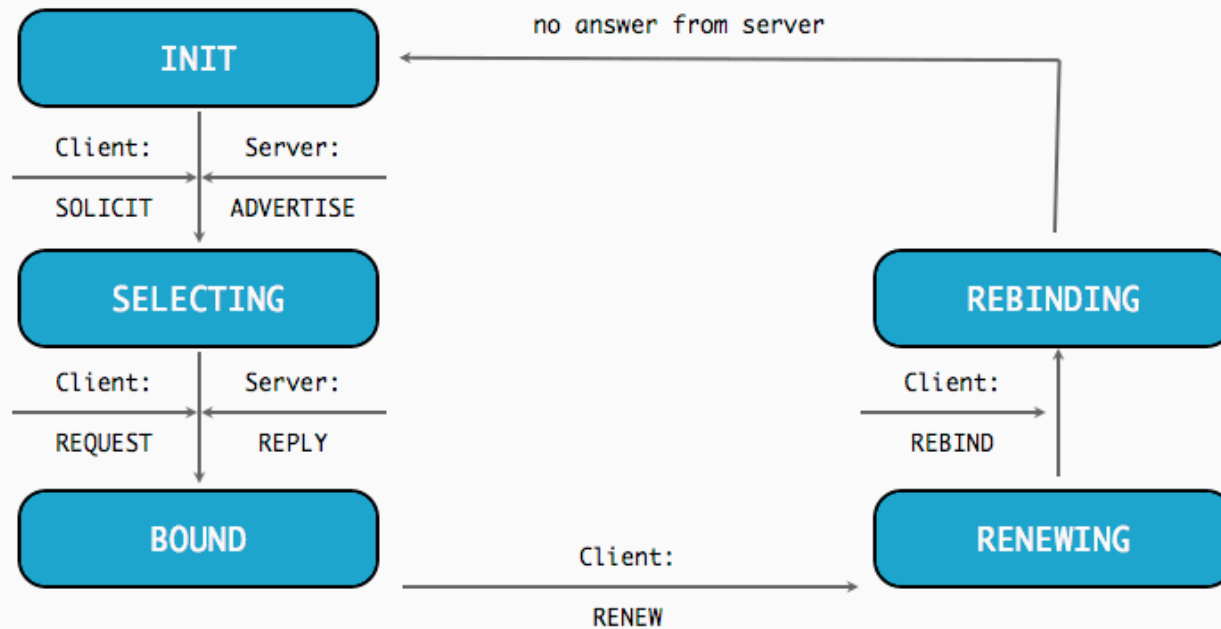
# DHCPv6 Client communication



# DHCPv6 Client communication



# DHCPv6 Client communication



# IPv6 Auto-configuration

- IPv6 nodes can configure a working IPv6 address without the help of an external source
  - No DHCP
  - No manual provisioning of hosts
  - This is called "Stateless automatic address configuration" (SLAAC)



# IPv6 Auto-configuration

- IPv6 Auto-configuration is triggered by Router Advertisement (RA) Messages
- Router send their subnet prefix information into the local connected links

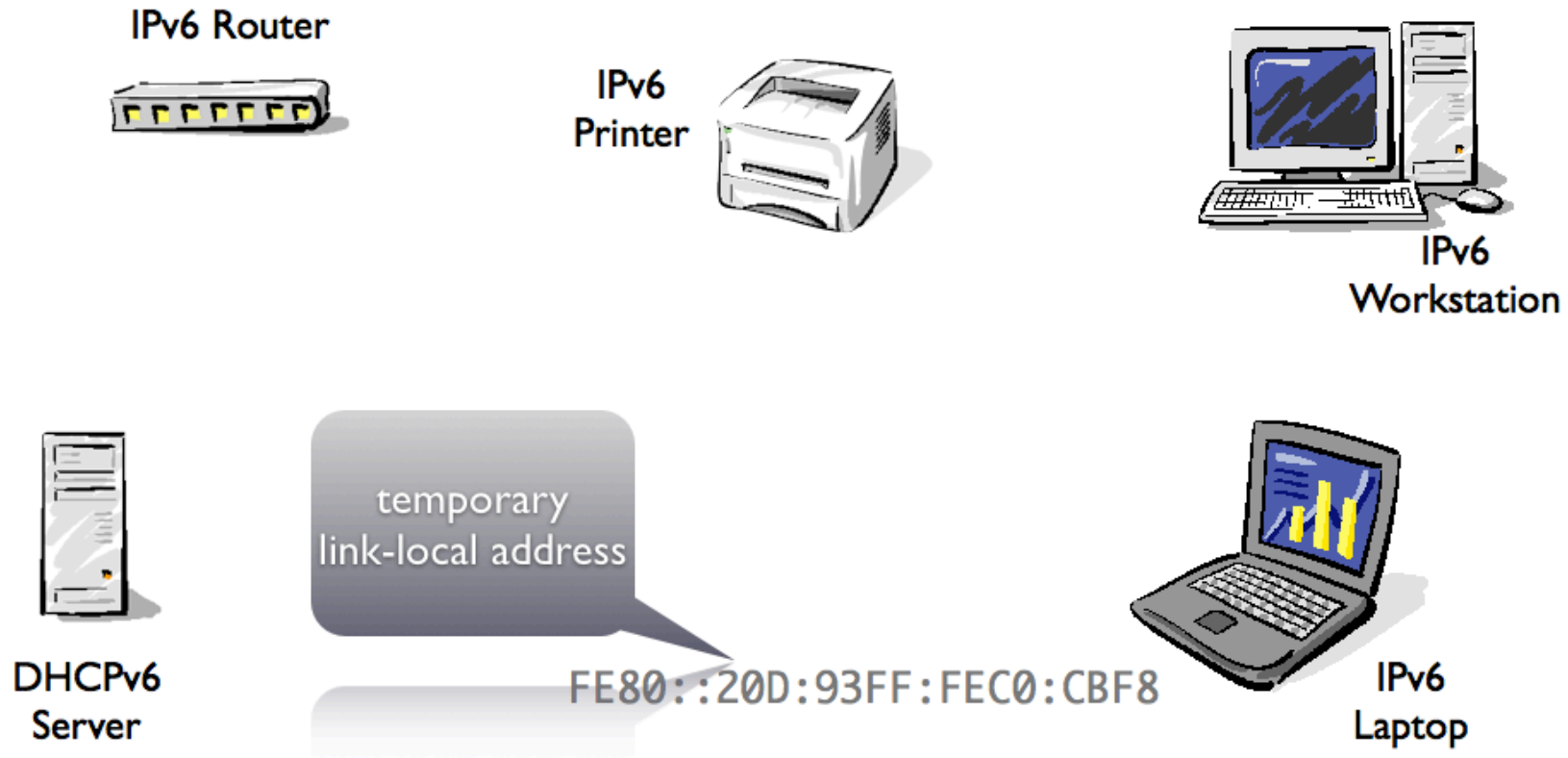
# Router Advertisement (RA) messages

- RA messages from router contain
  - Local prefix(es)
  - Routers link-level address
  - Lifetime of router
  - Router priority
  - Flags: M flag and O flag
  - Maximum Transmission Unit (MTU)

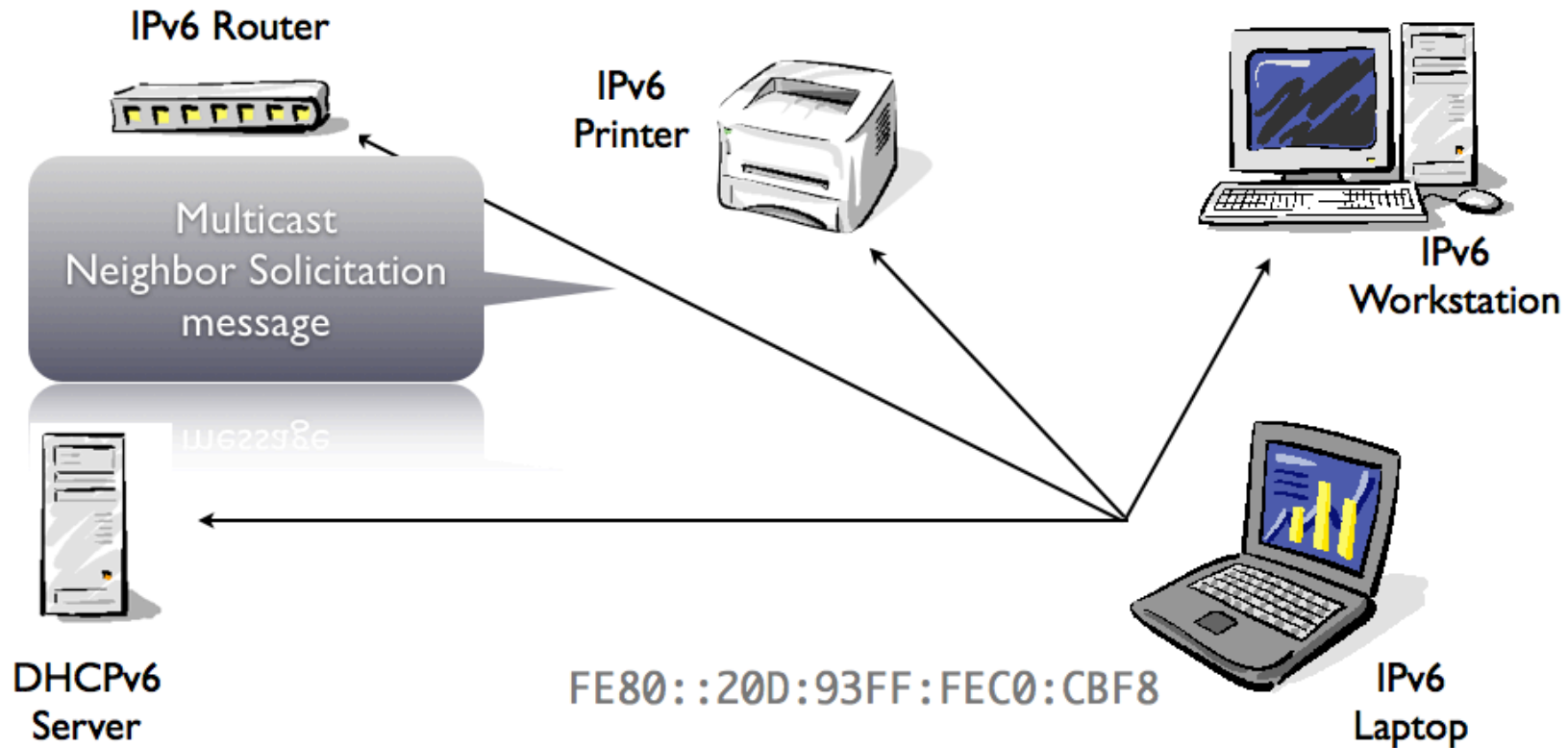
# DHCPv6 RFCs

- DHCPv6 is defined in<sup>1</sup>
  - RFC 8415 - Dynamic Host Configuration Protocol for IPv6 (DHCPv6) <https://datatracker.ietf.org/doc/rfc8415/> (November 2018)

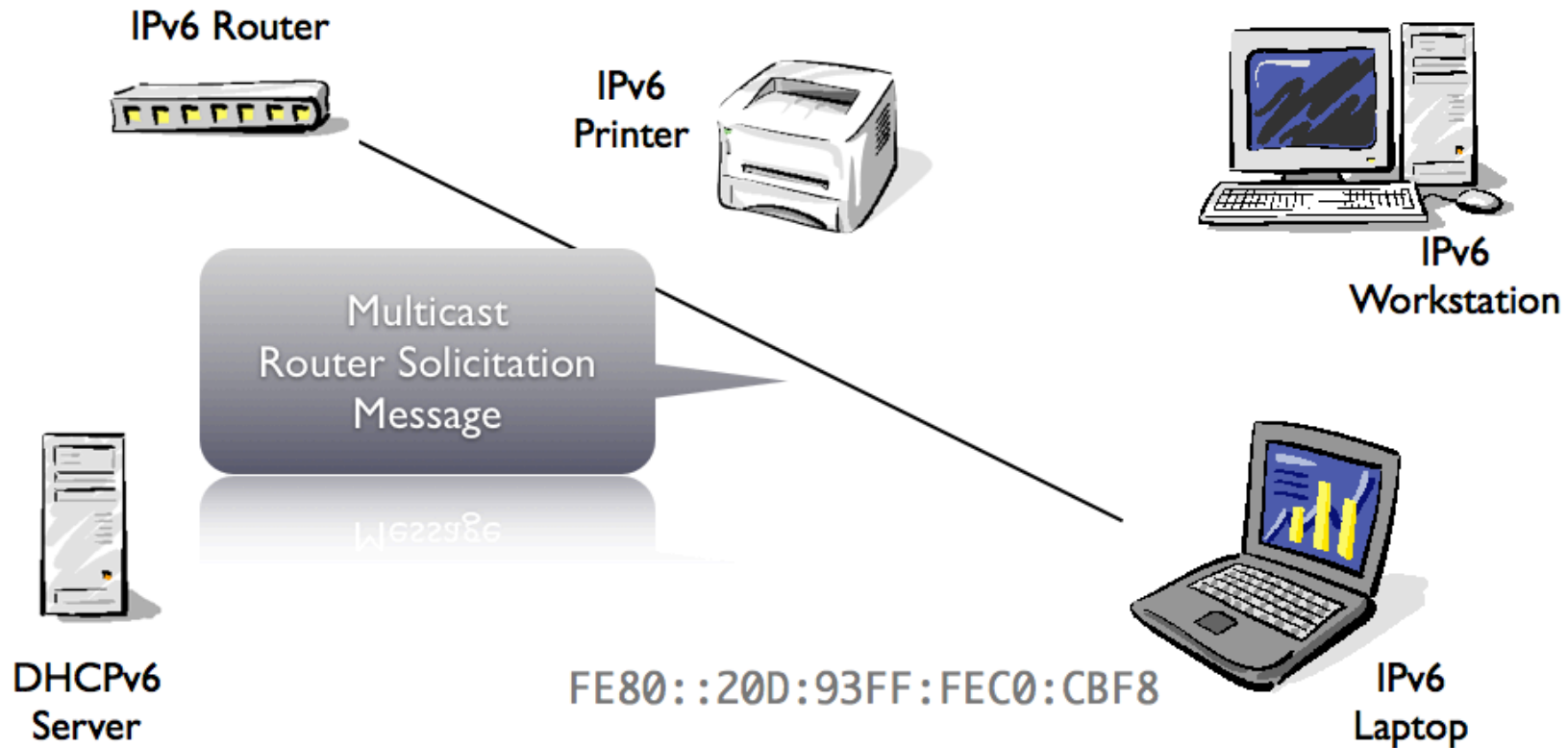
# DHCPv6 and SLAAC (1)



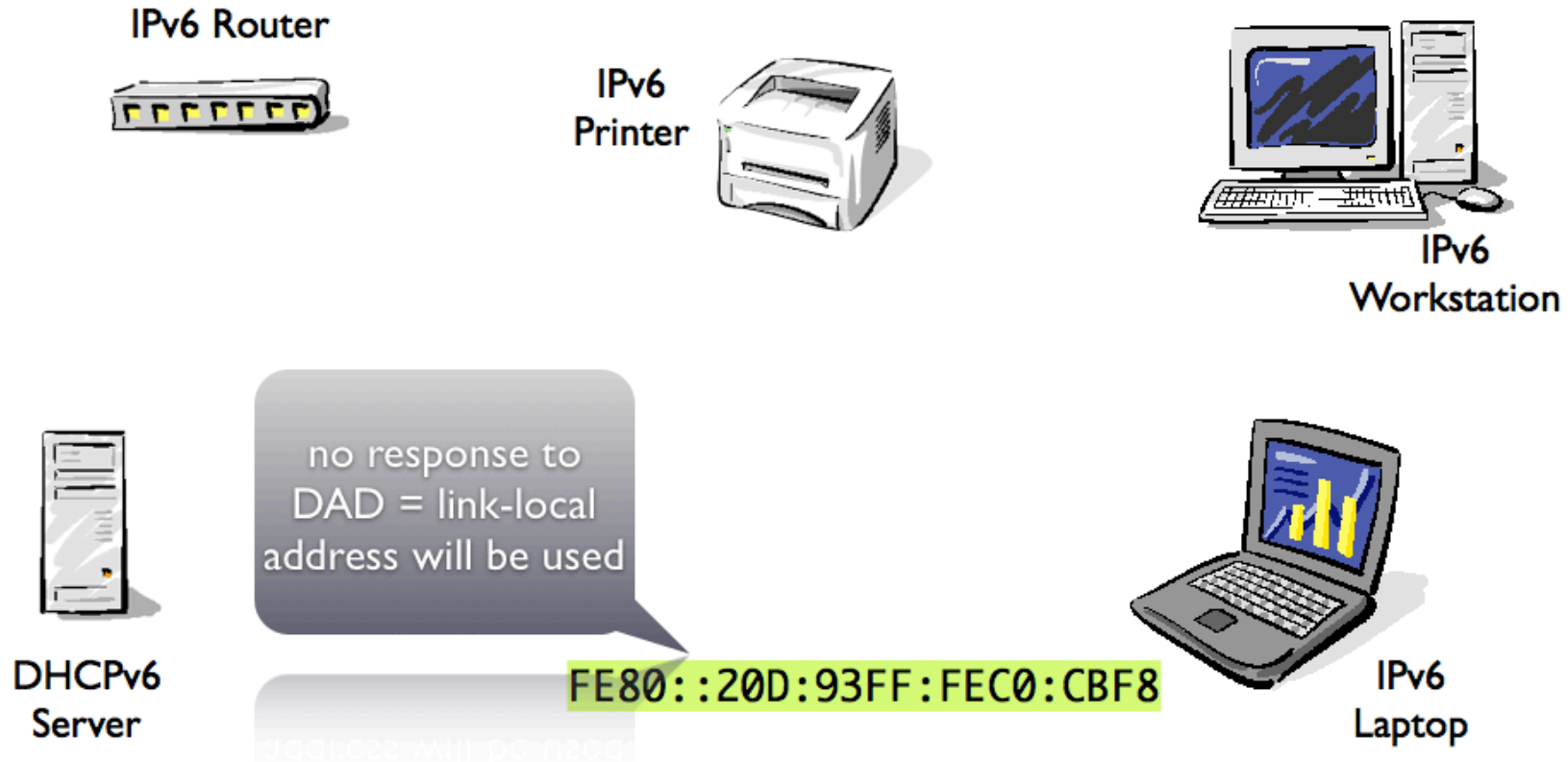
# DHCPv6 and SLAAC (2)



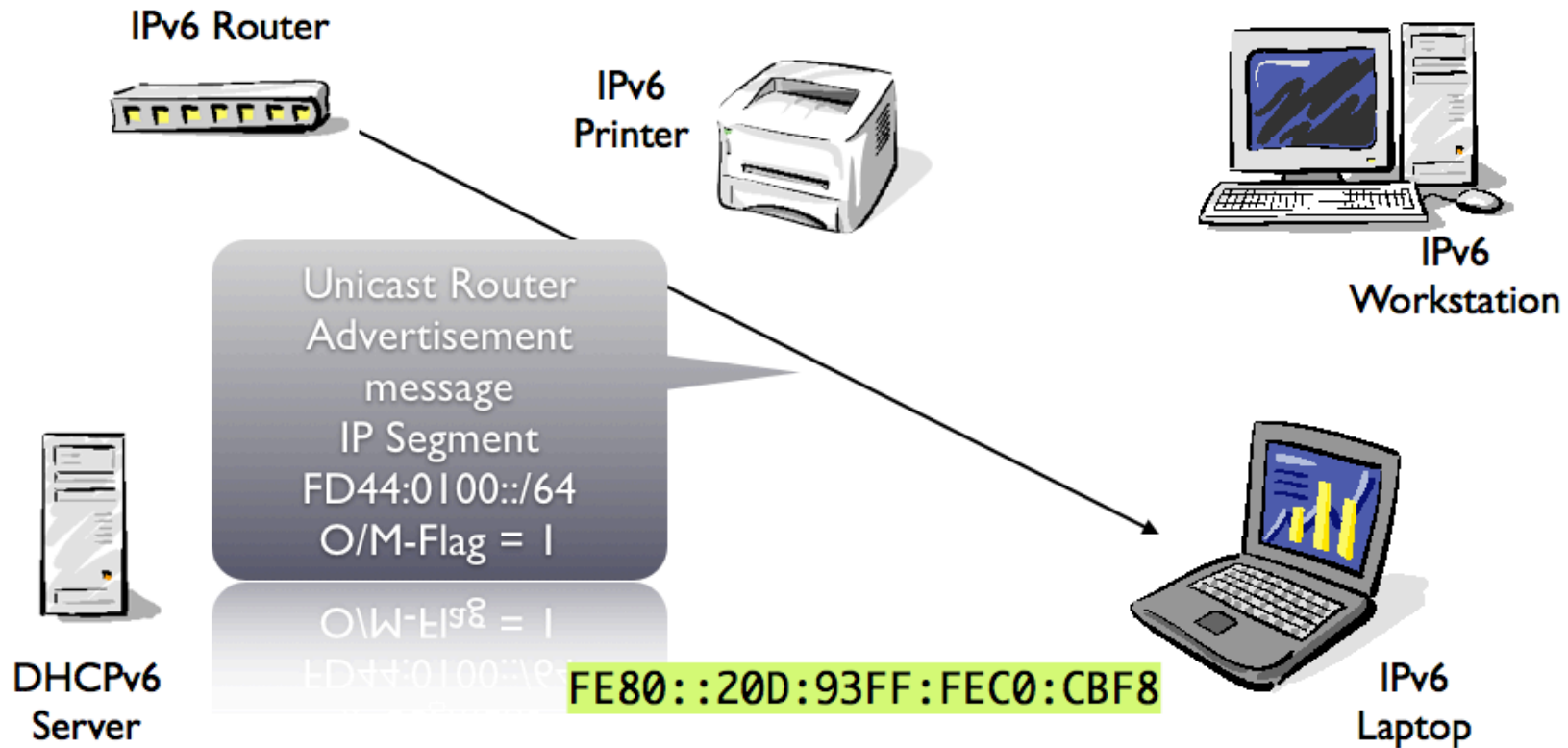
# DHCPv6 and SLAAC (3)



# DHCPv6 and SLAAC (4)

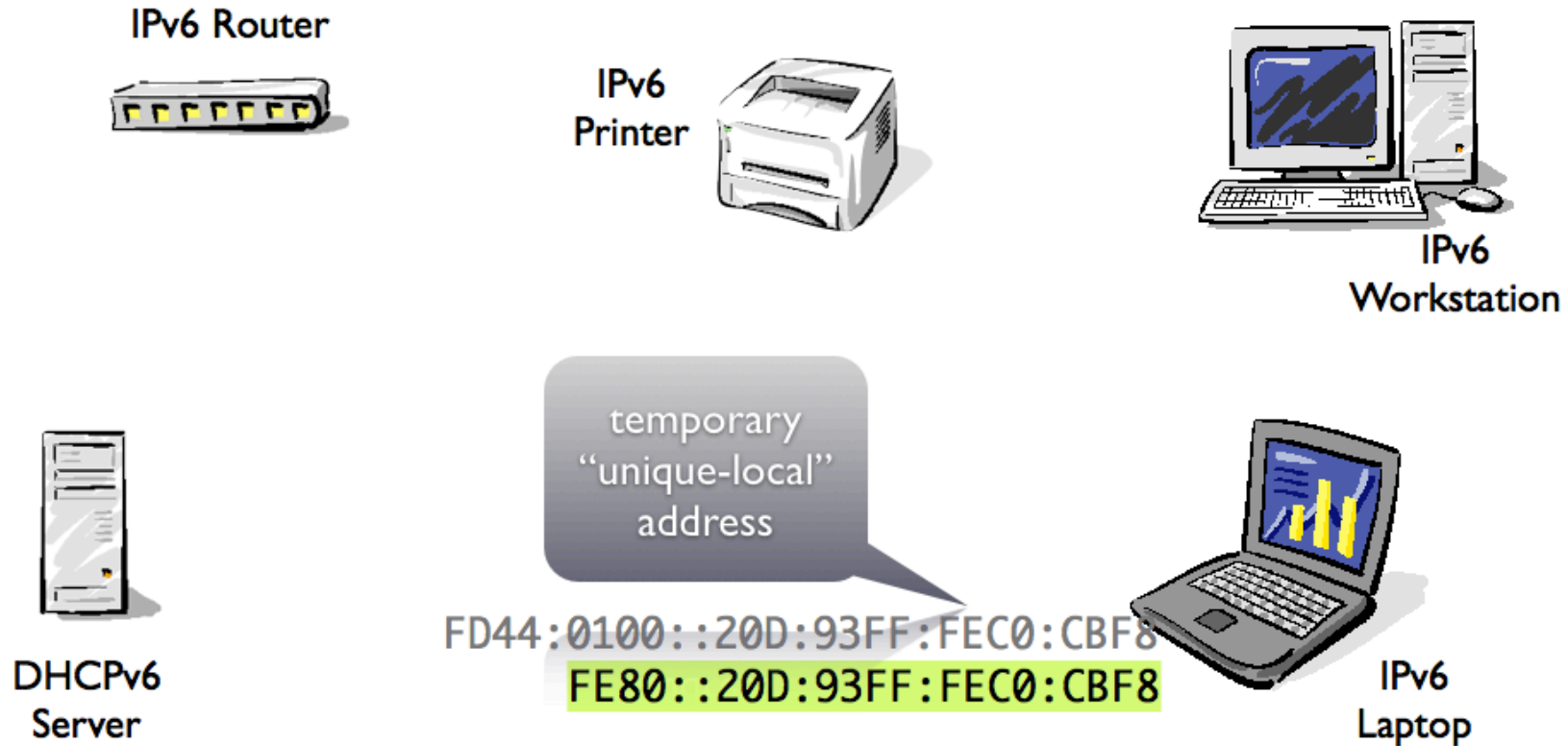


# DHCPv6 and SLAAC (5)

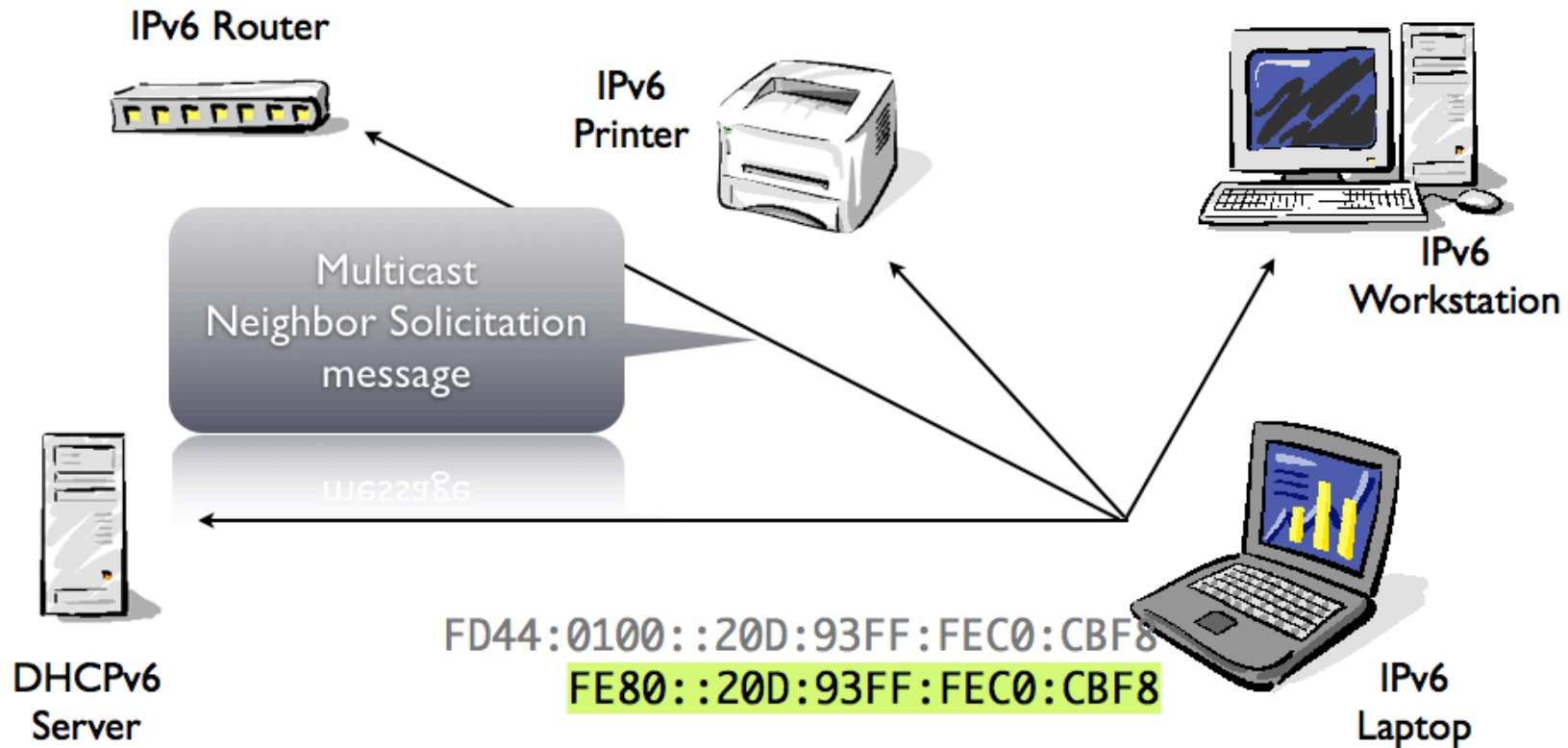




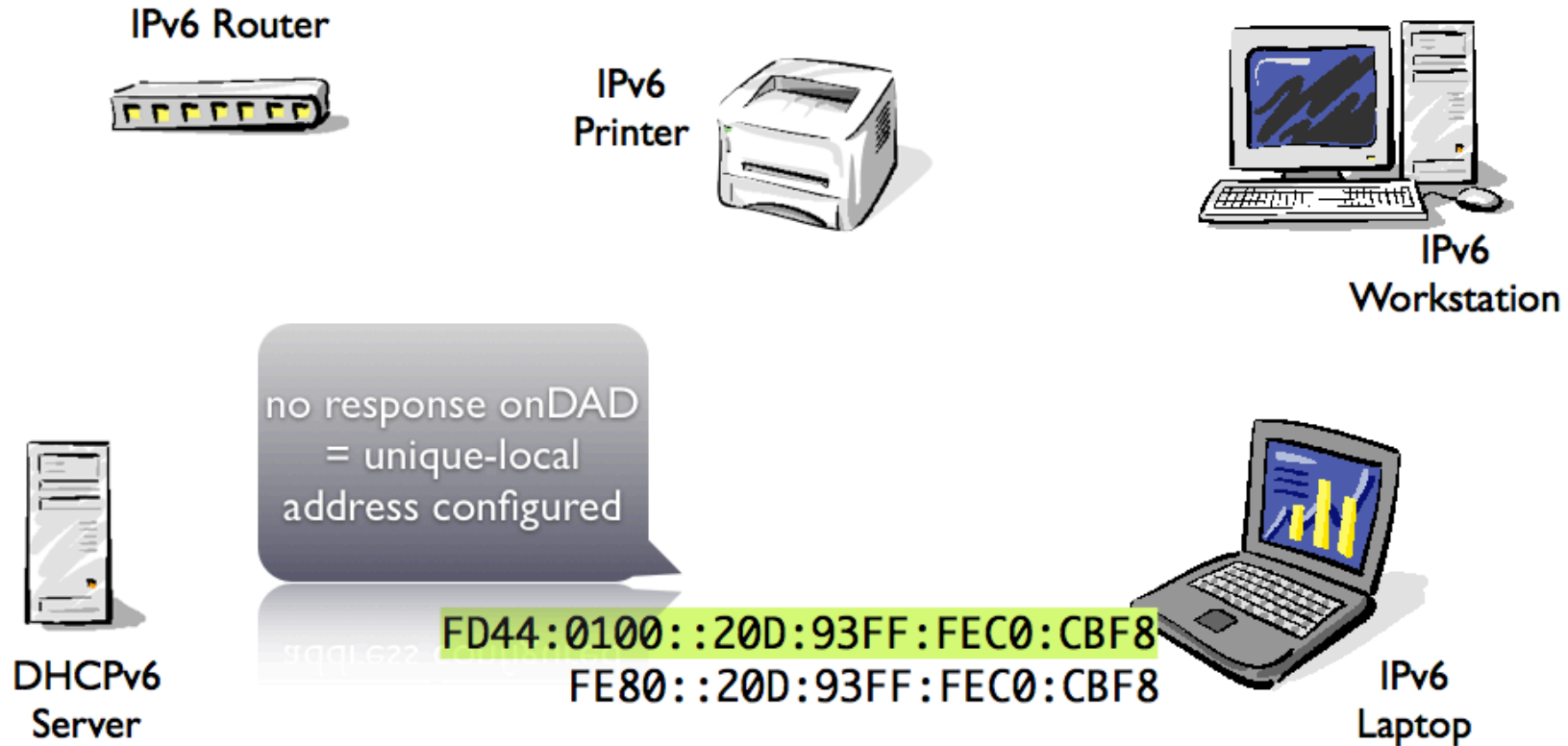
# DHCPv6 and SLAAC (6)



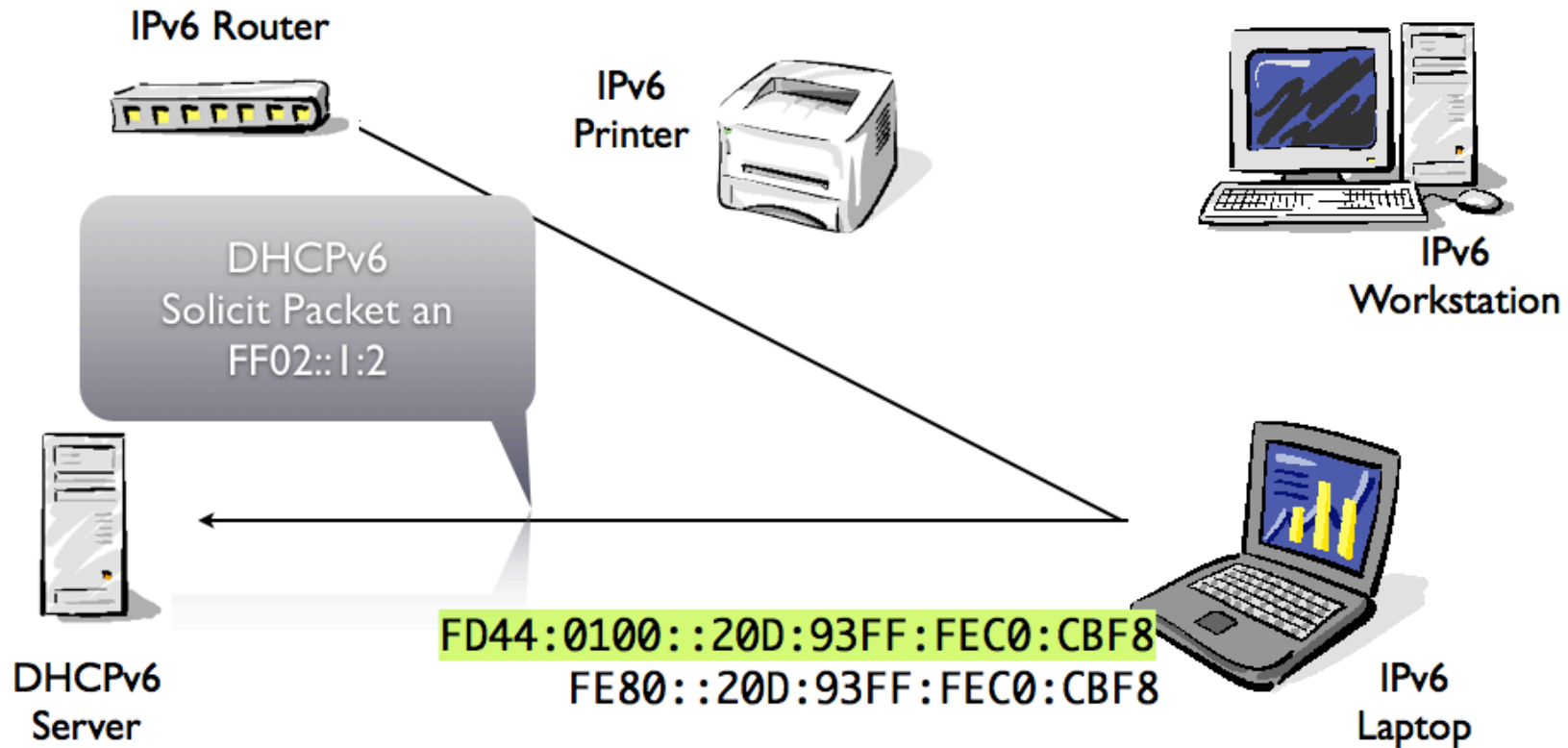
# DHCPv6 and SLAAC (7)



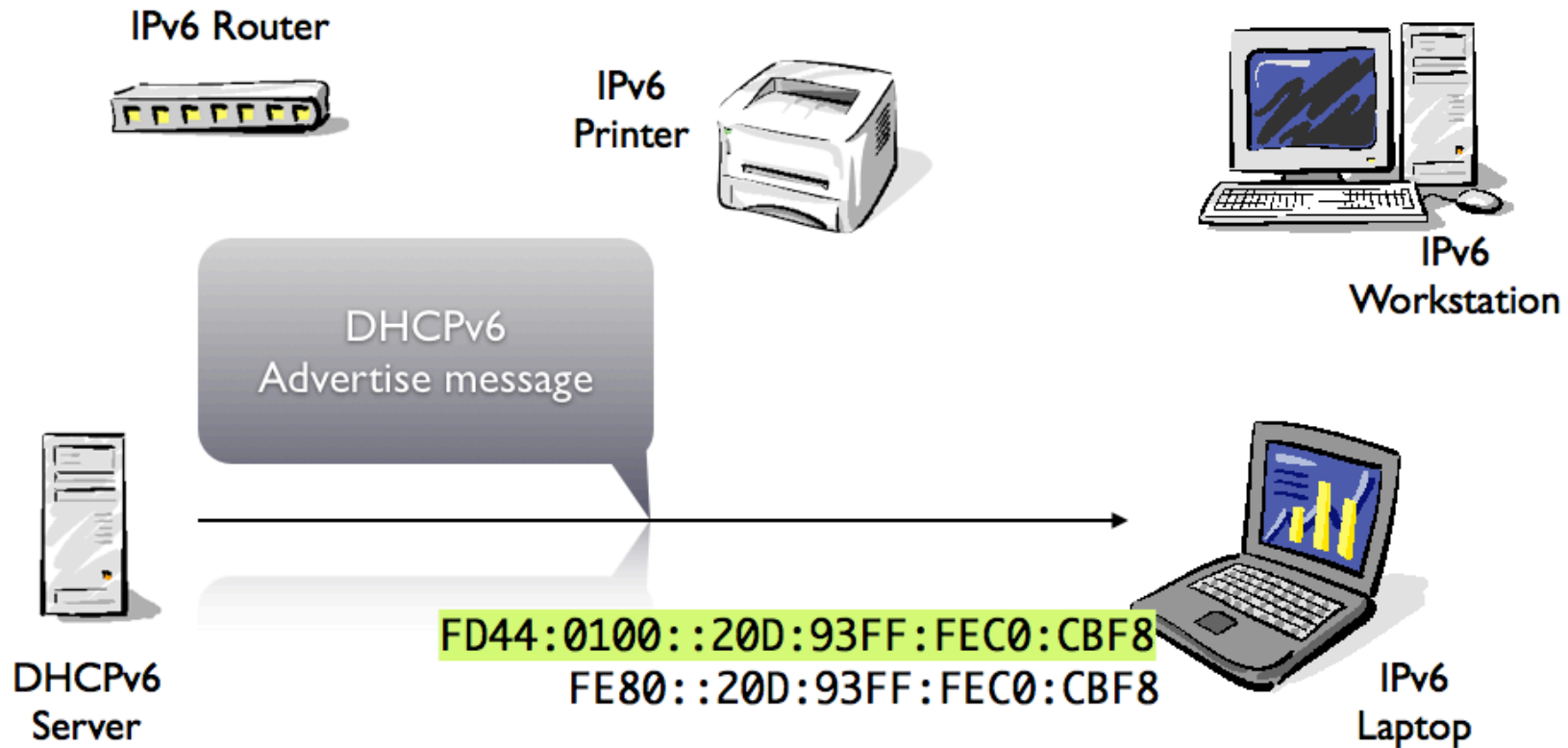
# DHCPv6 and SLAAC (8)



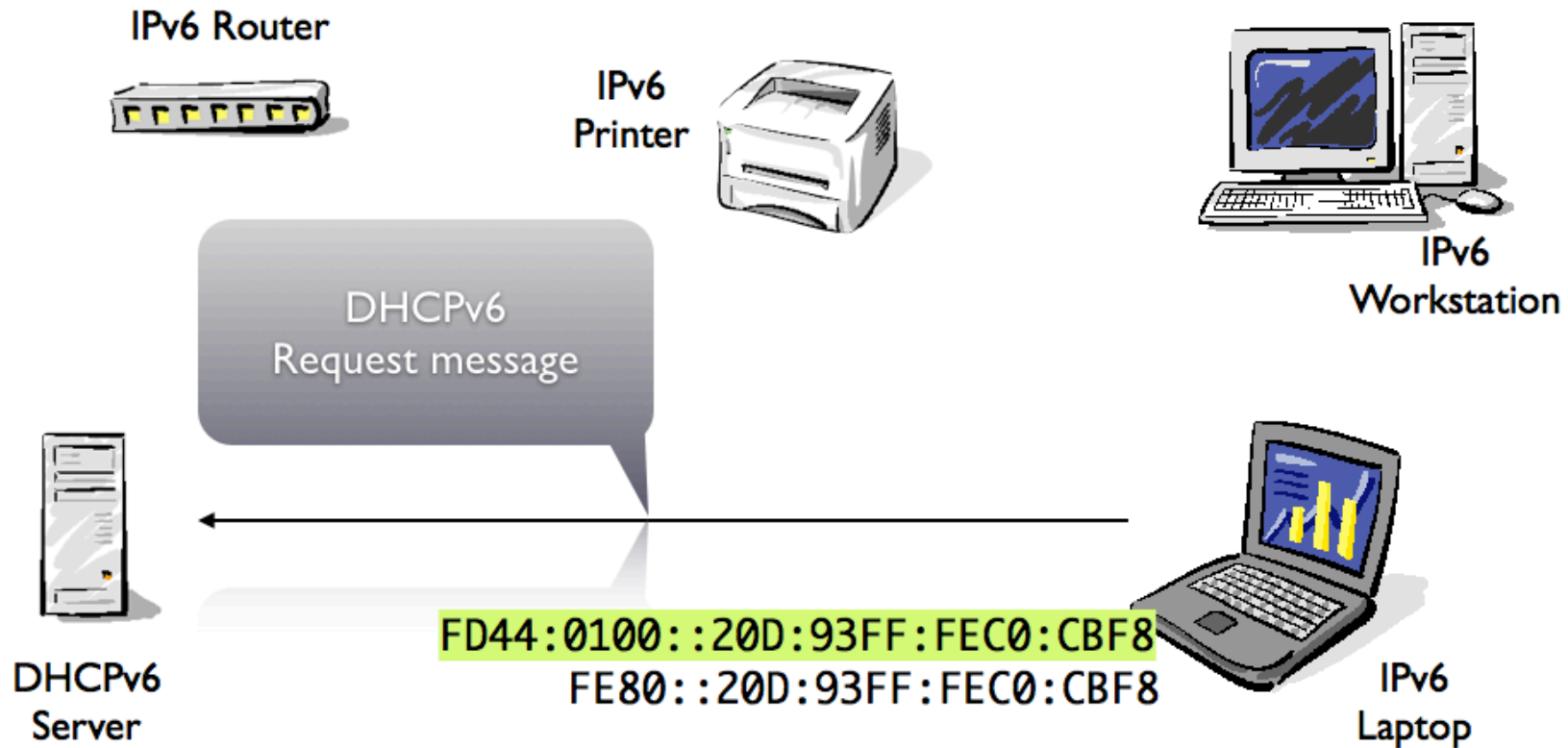
# DHCPv6 and SLAAC (9)



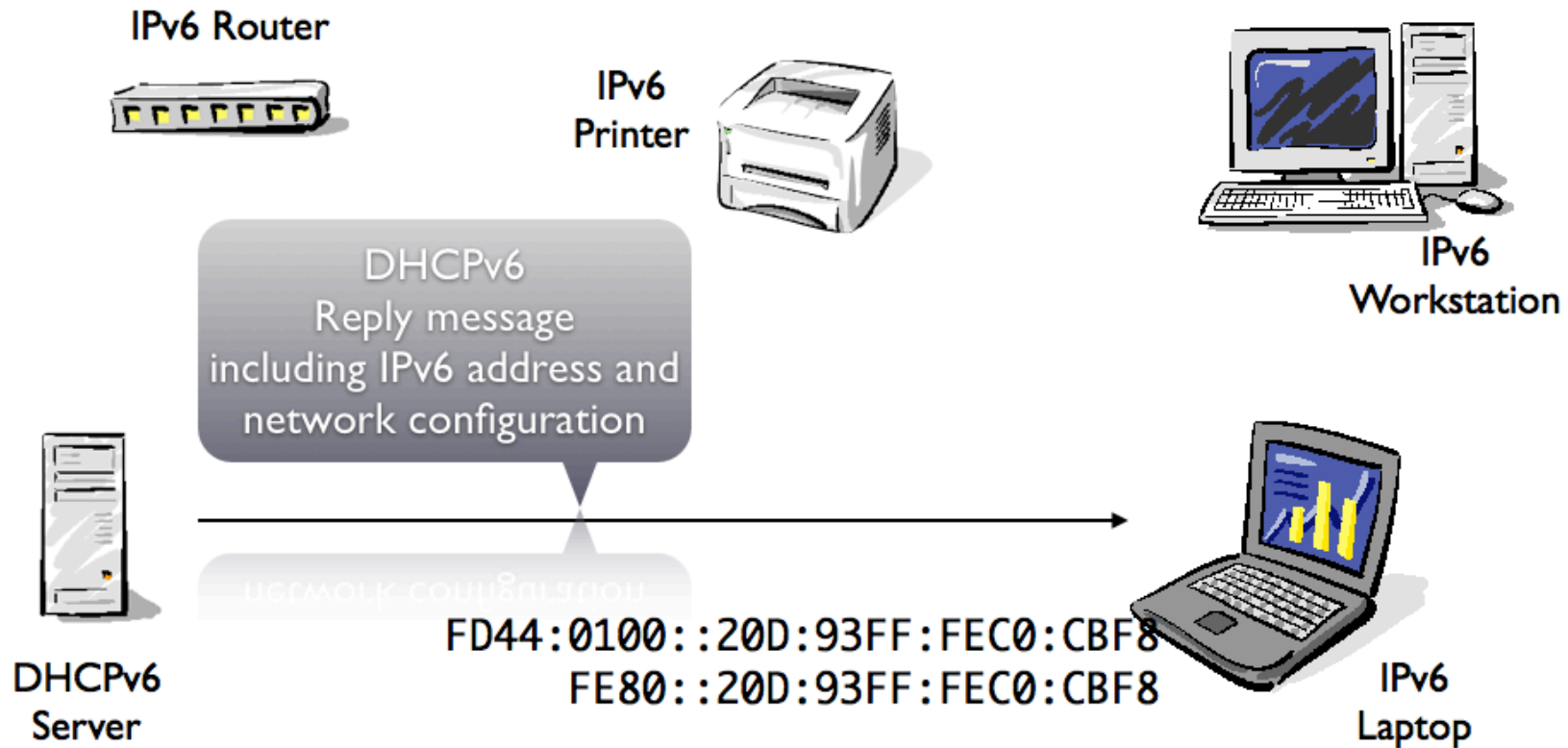
# DHCPv6 and SLAAC (10)



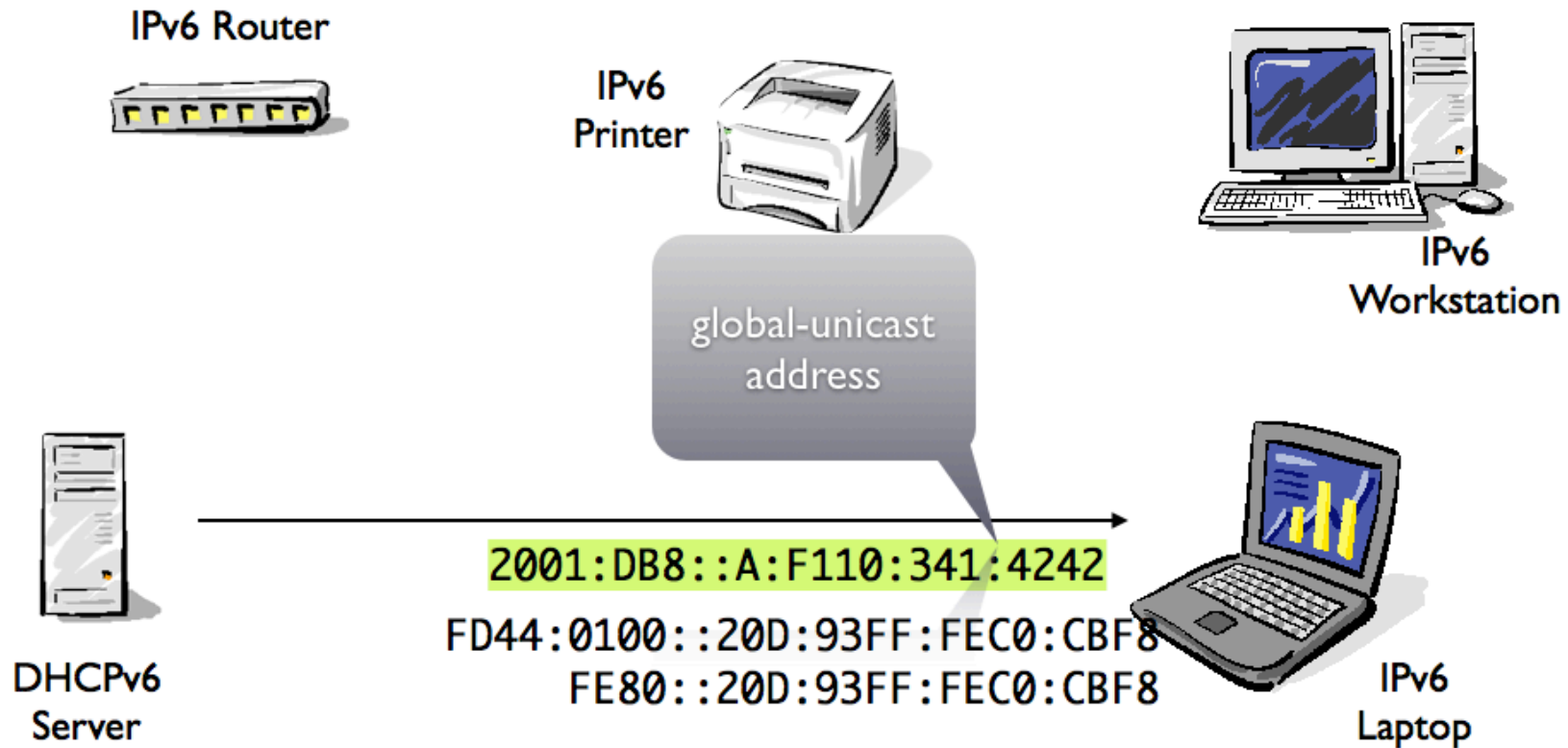
# DHCPv6 and SLAAC (11)



# DHCPv6 and SLAAC (12)



# DHCPv6 and SLAAC (13)





# DHCPv6 - stateless vs. stateful

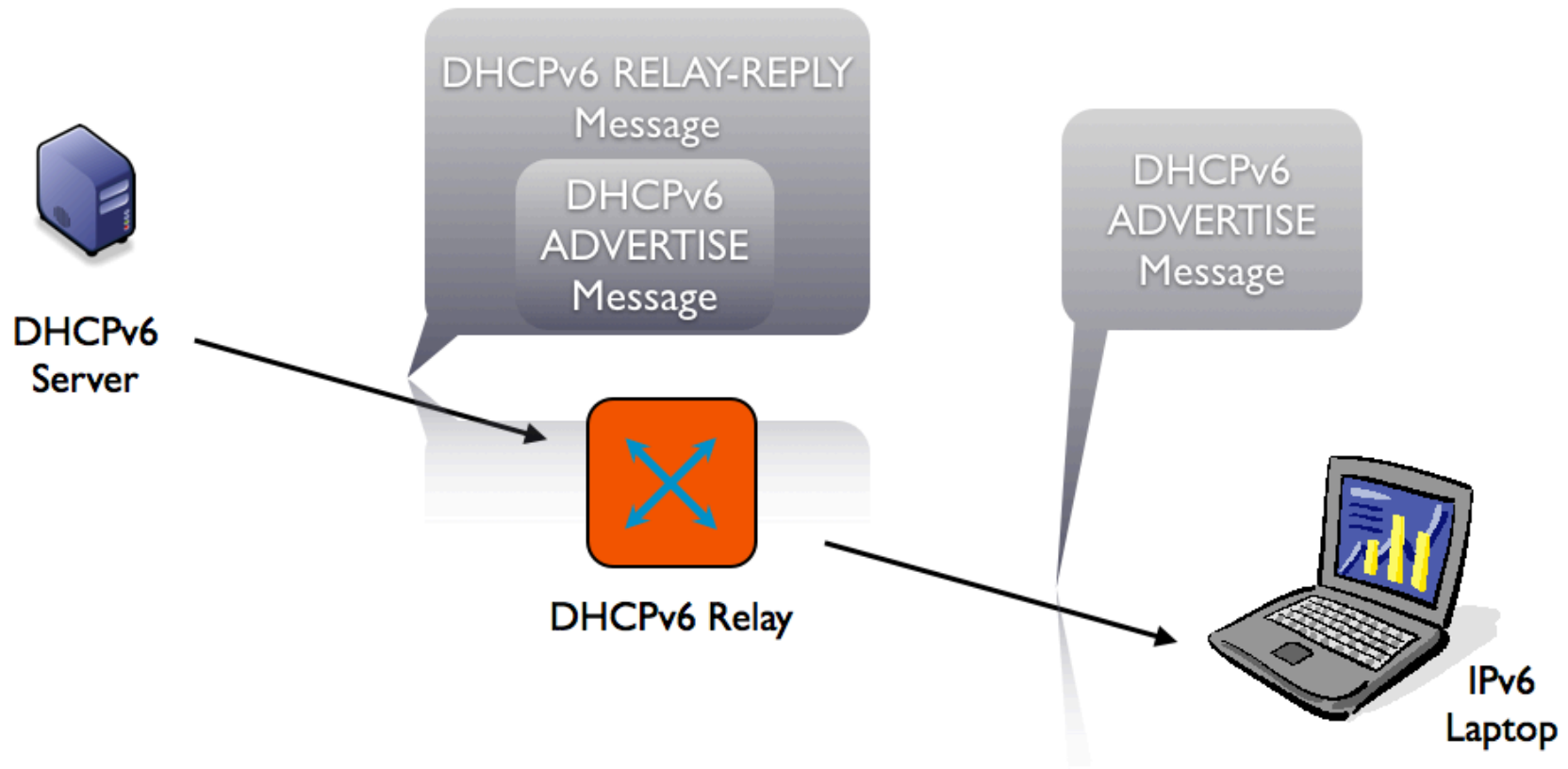
- There are two different ways to get an IPv6 address for a IPv6 enabled device
  - Stateless configuration
  - Stateful configuration

# DHCPv6 - stateless vs. stateful

- Stateless configuration
  - The IPv6 address will be determined without a DHCP Server (IPv6 auto-configuration)
- Stateful configuration
  - The IPv6 address will be received from a DHCPv6 Server
- In both cases additional configuration parameters (DNS Server etc) can be retrieved by DHCPv6

# DHCPv6 relay agent operation

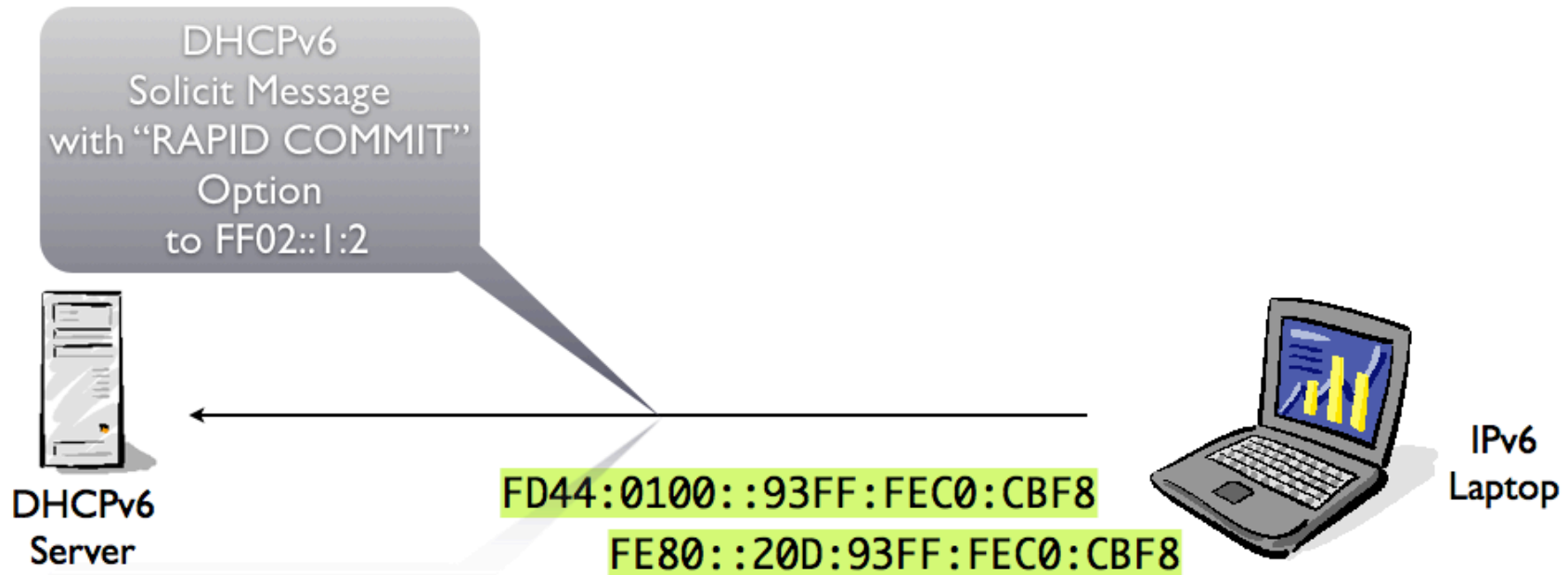
# DHCPv6 relay agent operation



# DHCPv6 Options - Rapid Commit

- **Option:** Rapid Commit
- **Value:** 14
- **Function:** used by a client to signal that "rapid commit" is possible.  
On "rapid commit", a DHCPv6 server answers on a "SOLICIT" message directly with a "REPLY" message

# DHCPv6 Rapid Commit



# DHCPv6 Rapid Commit



# Rapid Commit

- "rapid commit" speeds up the process of joining a network
- With "rapid commit" there is no information for the DHCPv6 server if the client is using the advertised IPv6 address
  - The DHCPv6 server must reserve the IPv6 address for the full lease time
    - This (temporary) squandering of IPv6 addresses is usually not a problem because of the large size of IPv6 subnets (/64 prefixes)



# Prefix Delegation

- A DHCPv6 server can distribute whole networks (prefixes) to DHCPv6 clients (Router, DSL-CPEs, downstream DHCPv6 server)
  - A DHCPv6 server in the headquarter distributes networks to a network in a subsidiary
  - A DHCPv6 server at an ISCP distributes IPv6-Networks to customers CPE (DSL-Router), which in turn will give out IPv6 prefixes for stateless autoconfiguration

# Prefix Delegation

